

# PIAGGIO PD-808

Version 2.1



## Flight Operations Manual & Checklist

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This flight manual is ONLY for use with the Flight Simulator 2004 \ FS-X  
model available at the website reported above.

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# **Section I: Getting ready for the flight:**

## **Flight Envelope:**

Refer to section V of this manual for Engine and Airspeed limitations to be respected during the entire flight

## **Flight Planning:**

Determine the needed fuel quantities, throttle settings, speeds etc. needed to accomplish the given flight plan, using the Performance data available as an appendix on this flight manual.

## **Takeoff & Landing Data table:**

Before every flight, write all the data calculated in the flight planning to the takeoff and landing table. Appendix 1 includes all the information needed on how to compile this table. Plus the checklist includes all the takeoff & landing speeds in tables.

## **Weight & Gravity centre data:**

Establish loading data and weight at takeoff. With this data estimate the weight and Centre of gravity position on landing. Weight and Centre of gravity limitations are reported on Section V of this manual.

## Section II: Checklists

This section reports in a detailed and complete manner all the procedures and checks. A synthetic pocket version is available to the pilot as the dynamic checklist on this version. The pilot is responsible for the proper use of this checklist. He must make sure that this checklist is used as a direct reference during all the phases both on ground and in flight. During Takeoff, climb, landing, or emergency procedures, the pilot can check this manual to check proper execution of all the needed operations.

### Inter-Flight Inspections:

When the aircraft - during the same day and with the same flight crew - must perform a flight including intermediate stops, only the elements with an (\*) on this list need to be performed during the planned intermediate stops. Other checks are at discretion of the pilot.

### PRE-FLIGHT CHECKLIST

Visual checks must be performed in the following order: *Before external inspection; external inspection; internal inspection*. The pilot is responsible for these visual checks.

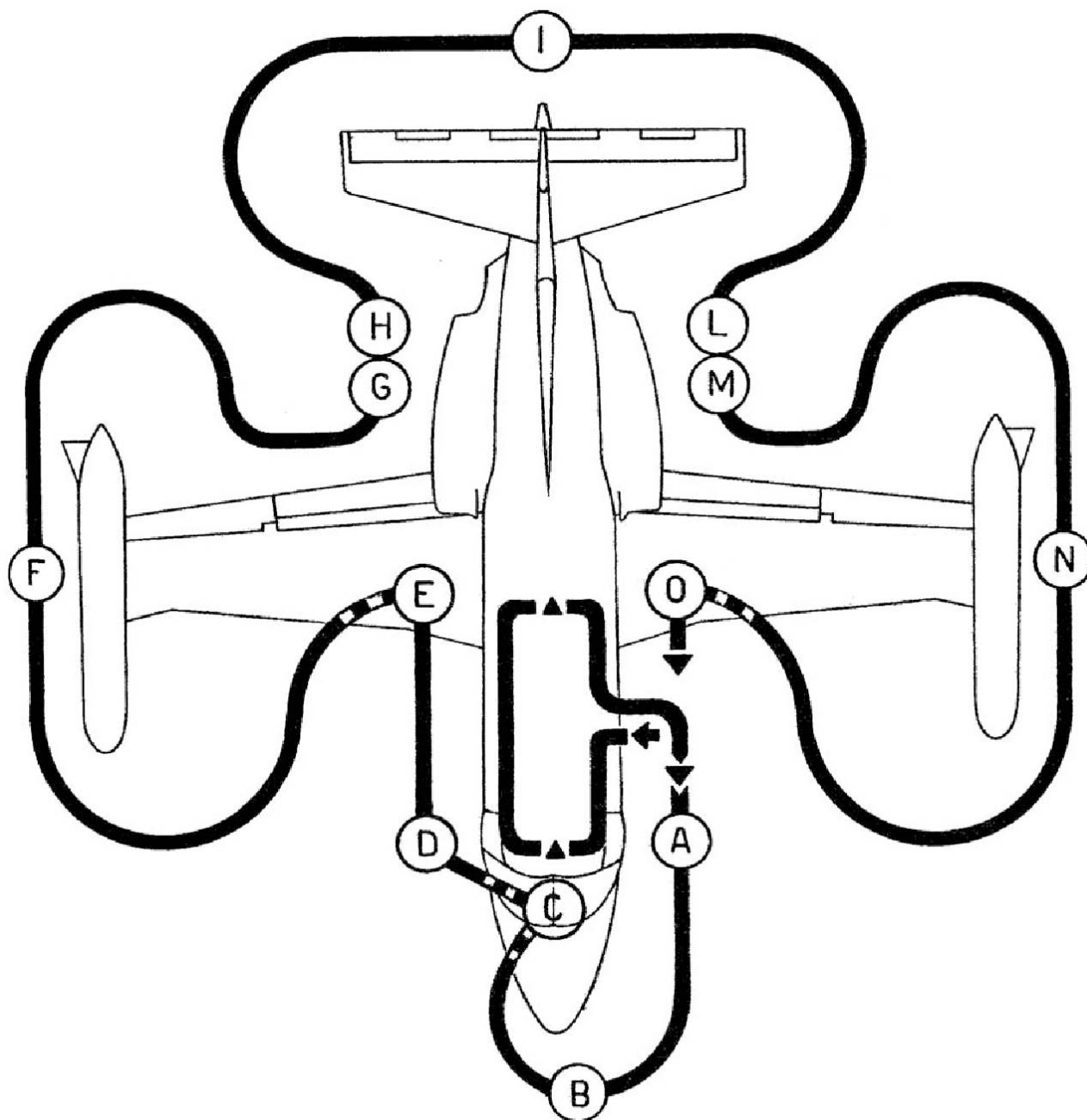
#### BEFORE EXTERNAL INSPECTION

Before proceeding with the external inspection, perform the following preliminary checks.

1. Check that all documents and manuals are onboard the aircraft
2. GUST LOSKS handle - retracted to free up flight controls
3. FLIGHT CONTROLS - check full authority
4. LANDING GEAR lever - check down
5. PARKING BRAKE 6. - check inserted
- OXYGEN BOTTLE - check pressure
7. PORTABLE OXYGEN BOTTLE - check onboard and pressure
8. AUXILIARY EQUIPMENT - check onboard and efficient. Check also emergency medical box in proper order.
9. EMERGENCY EXITS: - secured.

## EXTERNAL INSPECTION:

Make a visual check of the aircraft status as reported below.



## **INTERNAL INSPECTION:**

Perform the internal inspection as described below.

### **Passenger Cabin:**

- |                            |                             |
|----------------------------|-----------------------------|
| 1. (*) ACCESS DOOR         | - Closed and locked         |
| 2. ALL CHOCKS AND COVERS   | - check on board            |
| 3. BAGGAGE                 | - check onboard and secured |
| 4. PASSENGER INSTRUCTIONS  | - safety instructions       |
| 5. FUSES AND AUTO BREAKERS | - check ON                  |

### **Cockpit:**

\*

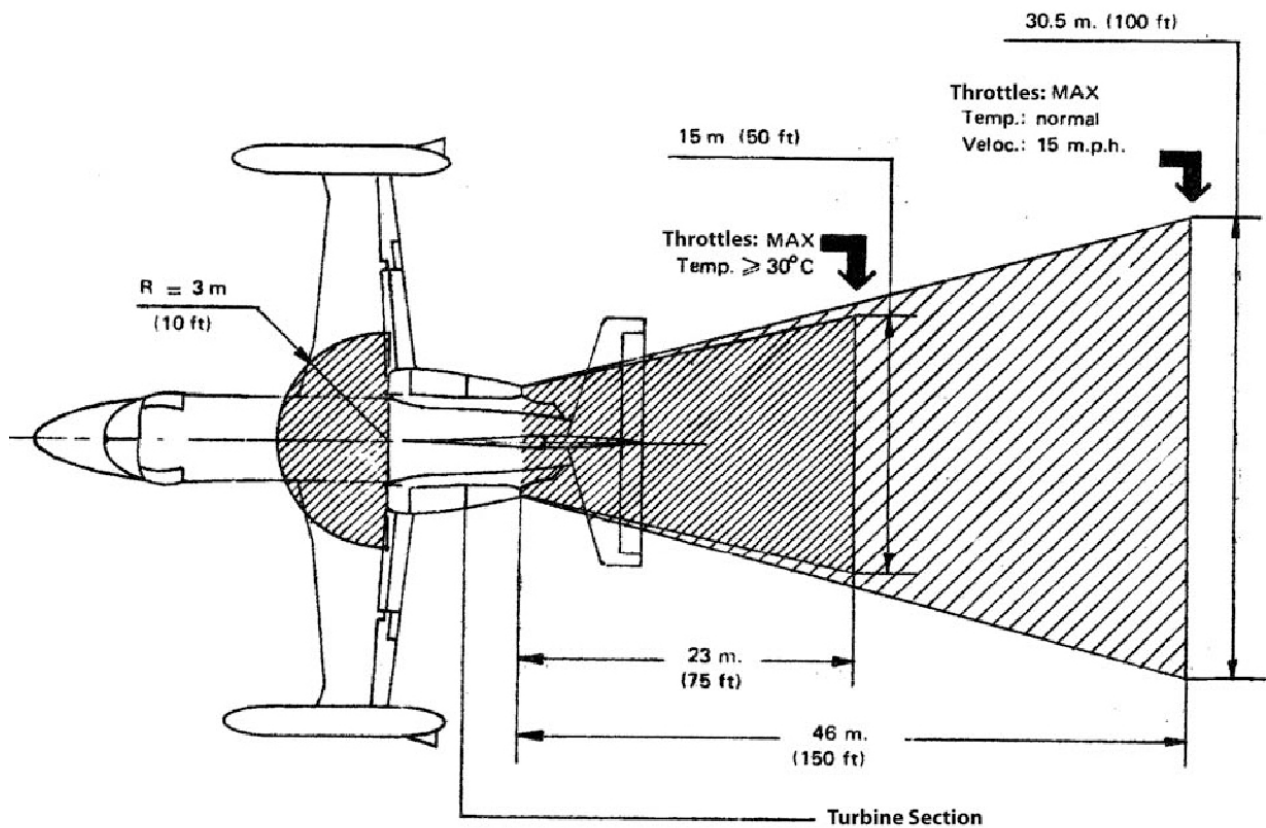
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|---------------------------------|------------------------|
| 1. (*) SEATBELTS, RUDDER PEDALS | - SET                  |
| 2. (*) GUST LOCKS handle        | - check UNLOCKED       |
| 3. (*) PARKING BRAKE            | - check INSERTED       |
| 4. (*) AUTO ELECTRIC BREAKERS   | - check ON             |
| 5. (*) BATTERY                  | - check ON             |
| 6. (*) DIRECT VIEW WINDOW       | - check CLOSED         |
| 7. CABIN FAN                    | - ON, if needed        |
| 8. (*) PRESSURIZATION SELECTOR  | - RAM                  |
| 9. OXYGEN QUADRANT              | - check status         |
| 10. CREW OXYGEN MASKS           | - check status         |
| 11. (*) AUDIO PANEL             | - as desired           |
| 12. (*) CABIN SPEAKER           | - as desired           |
| 13. EMERGENCY PRESSURIZATION    | - check OFF            |
| 14. (*) CABIN PRESS FAIL        | - PRESS to test        |
| 15. (*) PRESSURIZATION QUADRANT | - check SET            |
| 16. (*) MARKER BEACON           | - PRESS to test        |
| 17. (*) AUTOPILOT MODES lights  | - PRESS to test        |
| 18. (*) OVERSPEED HORN TEST     | - PRESS to test        |
| 19. FLIGHT CONTROL TRIMS        | - check FULL AUTHORITY |
| 20. LANDING GEAR LIGHTS         | - PRESS to test        |

21. (*) MAIN, SBY & EMER INVERTERS	- check ON
22. (*) ICE CONDITION	- PRESS to test
23. (*) TEST REAR BEARING	- PRESS to test
24. (*) TEST OIL TEMP	- PRESS to test
25. (*) TEST ANNUNC. PANEL	- PRESS to test
26. (*) FUEL QUANTITY gauges	- check level
27. (*) TEST FUEL QUANT.	- PRESS to test (L & R)
28. (*) FUEL TOT RESET	- PRESS to reset
29. (*) J.P.T.L. switches	- TAKE-OFF
30. (*) CABIN TEMPERATURE CONTROL	- AUTO, set potentiometer
31. WING CROSS FEED	- check CLOSED
32. LH & RH FIRE WALL SHUTOFF	- check OPEN
33. ELEVATOR TRIM	- RESET TO 0
34. (*) THROTTLE LEVERS	- OFF
35. GROUND SPOILERS	- RETRACTED
36. FLAPS LEVER	- UP
37. EMER LG. LEVER	- RETRACTED
38. ZERO HYDR PRESS	- RETRACTED
39. AUTOPILOT POWER	- OFF
40. AP EMERGENCY DISCONNECT	- ENGAGE
41. DRAG CHUTE handle	- check RETRACTED
42. EMERGENCY cabin lights	- ON to test, then back OFF
43. LIGHTS knobs	- as desired
44. WINDSHIELD WIPERS	- check OFF
45. HEATER, STARTER & DE-ICE SYSTEM	- check all switches OFF
46. ALTERNATORS	- OFF
47. POWER BUS SYSTEM panel	- check status
48. DC GENERATORS	- OFF
49. VOLTS SELECTOR	- BATT
50. AC SELECTOR	- MAIN INV.



## BEFORE ENGINE STARTING:

Before starting engines, make sure the aircraft is oriented against the wind, and that the ground personnel has all the firefighting equipment ready. Plus make sure that the dangerous zones are clear from personnel or objects.



## ENGINE STARTING

Engine starting can be done with an external power source or with the onboard battery. The required power is 900A with 28V.

*NOTE: This simulation is able to perform only the engine starting with onboard batteries due to some limitations of Flight Simulator. Another Flight Simulator limitation is battery life, that is way too short. This often leads to the battery dying before being able to start up the engines. To get around the inconvenience you may first learn to perform the preliminary checks with the simulation paused. However, Pete Dowson's FSUIPC (<http://schiratti.com/dowson.html>) add-on module (registered version) can solve this issue by increasing battery life.*

### WARNING:

If the external temperature is lower than -26°C (-14.8°F), engines need to be pre-heated before start-up.

## ENGINE STARTING WITH ONBOARD BATTERIES

The following procedure is the starting sequence for one engine. Repeat from point 4 for the second engine.

1. ALL ELECTRICAL DEVICES - OFF
2. BATTERY - ON, check voltage
3. ANTICOL lights - ON
4. THROTTLE - IDLE
5. ENGINE MASTER & FUEL BOOST - ON
6. FUEL PRESSURE - check green range
7. MAIN, SBY & EMERG INVERTERS - OFF after fuel press. check
8. RELIGHT switch - ON
9. STARTER - PRESS
10. STARTUP TIME - 15 sec. starter resets automatically
11. EXHAUST TEMPERATURE - check
  - Exhaust temperature during start-up should be:
    - 800°C: maximum momentarily
    - 511°C: normal
    - 645°C: maximum, IDLE
12. ENGINE RPM - check
  - RPM after start-up should be 40% (+1%, 0%), ISA conditions @SL
13. OIL PRESSURE PSI - check between 7 & 25 PSI
14. HYDRAULIC PRESSURE - check
15. DC GENERATOR - ON

## **AFTER ENGINE START-UP:**

1. MAIN, SBY & EMERG. INVERTERS - ON

### **Note:**

*For the automatic inverter controller to work,  
it is necessary to switch ON all 3 inverters*

2. ALTERNATORS - ON  
3. HYDRAULIC PRESSURE - 2600 to 3100 PSI  
4. ANNUNCIATOR PANEL lights - ALL OFF  
5. INVERTERS voltage - check

*To check the inverters, proceed as follows:*

- a) *switch OFF MAIN INVERTER and the AC voltmeter selector to S/BY INV. Check the indication MAIN INV OFF in the annunciator panel and the value indicated by the voltmeter.*  
b) *Switch OFF MAIN & SBY inverters and position the AC voltmeter selector to EMERG INV. Check the indication of MAIN INV OFF & SBY INVERTER OFF in the annunciator panel and the value indicated by the voltmeter.*  
c) *Switch OFF S/BY & EMERG Inverters and position the AC voltmeter selector to MAIN INV. Check the indication of SBY INVERTER OFF in the annunciator panel and the value indicated by the voltmeter.*

6. MAIN, SBY & EMERG. INVERTERS - ON  
7. ALTERNATORS - check voltage

*Check load and voltage with both alternators ON, then:*

- a) *Switch OFF LH ALTERNATOR, and the voltmeter selector on RH ALTERNATOR. Check load, voltage and annunciator panel light LH ALTER OFF.*  
b) *Switch back LH ALTERNATOR to ON*  
c) *Switch OFF RH ALTERNATOR, and the voltmeter selector on LH ALTERNATOR. Check load, voltage and annunciator panel light RH ALTER OFF.*  
d) *Switch back RH ALTERNATOR to ON*

8. DC GENERATORS - check

*Check ,load & voltage with both DC generator ON, then:*

- a) *switch OFF LH DC GENERATOR, and VOLTS SELECTOR to RH GEN. check load and voltage of RH DC GENERATOR and annunciator panel light LH DC GEN OFF.*  
b) *Switch back LH DC GENERATOR to ON.*  
c) *switch OFF RH DC GENERATOR, and VOLTS SELECTOR to LH GEN. check load and voltage of LH DC GENERATOR and annunciator panel light RH DC GEN OFF.*  
d) *Switch back RH DC GENERATOR to ON.*

9. ELECTRICAL DEVICES - as needed

## BEFORE COMMENCING ROLL:

- |                                  |                   |
|----------------------------------|-------------------|
| 1. FASTEN SEATBELTS & NO SMOKING | - ON              |
| 2. INSTRUMENT & COCKPIT LIGHTS   | - as desired      |
| 3. ENGINE ANTI-ICE               | - ON with 60% RPM |

### **Note:**

*At this point, LH (RH) ANTI-ICE ON lights should light up in the annunciator panel*

- |  |         |
|--|---------|
| 4. ENGINE ANTI-ICE   | - OFF   |
| 5. VHF radios (COMM, NAV)  | - check |
| <i>Tune one COMM to tower frequency and call tower. Ask rolling clearance and information and set altimeter and clock.</i> |         |

- |   |           |
|---|-----------|
| 6. IFF apparatus  | - standby |
| 7. AIRBRAKES & GROUND SPOILERS  | - EXTRACT |
| <i>Check SPD BK OPEN &amp; SPOILER EXT lights on the annunciator panel, then:</i> |           |
|   | - RETRACT |

- |  |                   |
|--|-------------------|
| 8. AP POWER switch                             | - ON              |
| 9. AP ENGAGE button                            | - PRESS           |
| <i>The DISENGAGE red light should come ON.</i> |                   |
| 10. MANUAL TURN knob                           | - LEFT then RIGHT |
| <i>Check correct yoke movement</i>             |                   |

- |                                    |                |
|------------------------------------|----------------|
| 11. AP PITCH command               | - UP then DOWN |
| <i>Check correct yoke movement</i> |                |

- |   |             |
|---|-------------|
| 12. AP EMERGENCY DISCONNECT                             | - DISENGAGE |
| <i>Check autopilot disengaged (red light off) then:</i> |             |

- ENGAGE

- |                     |       |
|---------------------|-------|
| 13. AP POWER switch | - OFF |
|---------------------|-------|

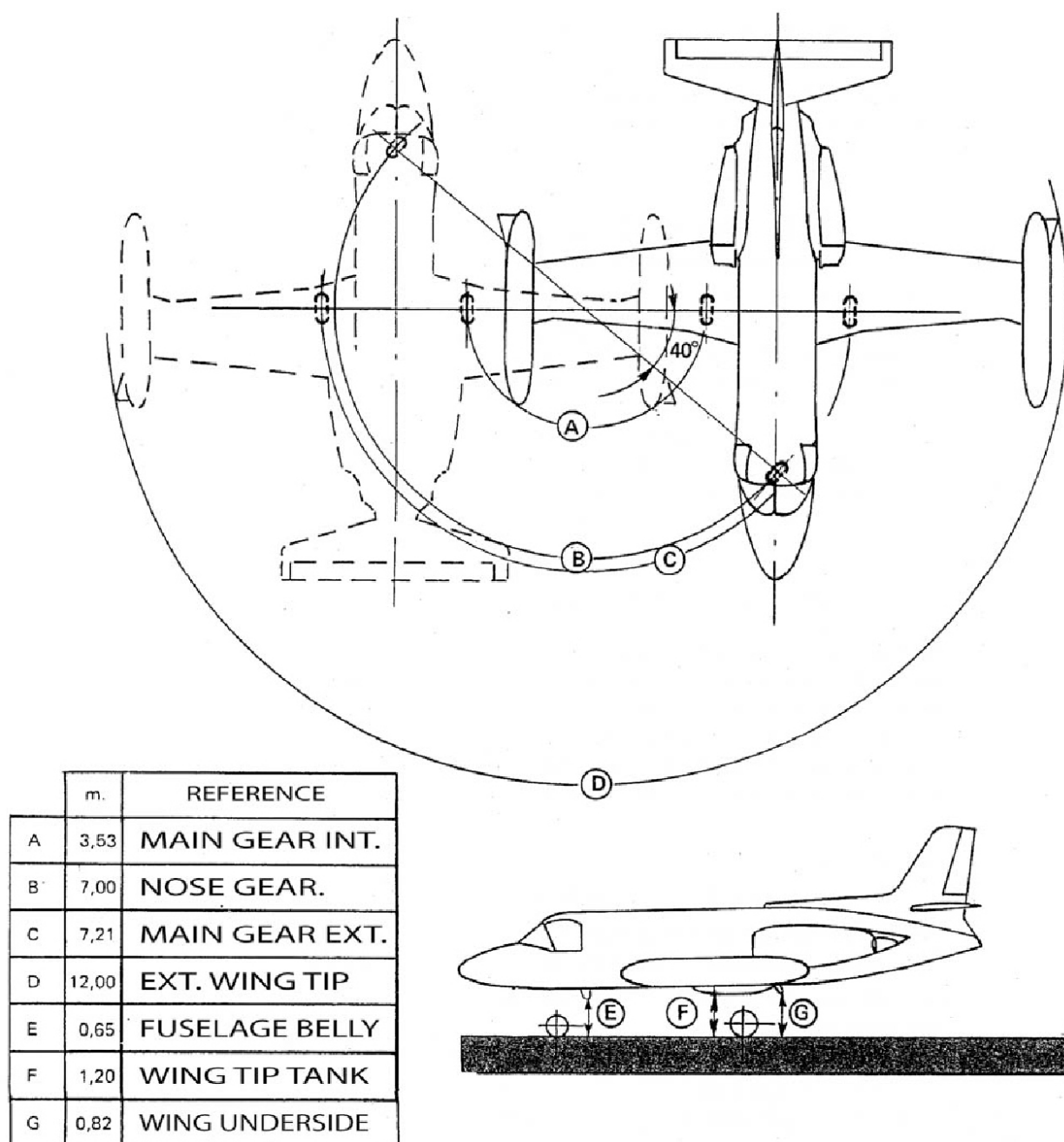
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|---------------|-------|
| 14. CABIN ALT | - SET |
|---------------|-------|

*The CABIN ALT must be set so that the lower quadrant indicating the maximum altitude shows an altitude 1'000 ft higher than the planned cruise altitude.*

- |                   |           |
|-------------------|-----------|
| 15. WHEEL CHOCKS  | - removed |
| 16. PARKING BRAKE | - RELEASE |

## ROLLING:

Before starting roll, check that all surroundings are clear. For steering radii and ground clearances, refer to the picture below:



Normally IDLE power is enough to get the aircraft rolling, but applying 65-70% RPM (or more in cold weather) can help in getting the aircraft start moving. During the rolling phase flight controls must be continuously checked to avoid them defecting to the extremes. While rolling on gravel, sand or another disconnected surface, use the minimum power possible to avoid projection of dangerous particles.

**Warning:**  
*Under possible ice forming  
conditions, set ENGINE ANTI-ICE ON*

The average fuel consumption during the roll phase is about 15 lb/min. with both engines running.

1. WHEEL BRAKES - check  
*Immediately after the aircraft starts moving, check the brakes. Apply a gentle pressure to avoid a sudden stop.*
2. STEERING - check  
*Maximum steering wheel deflection is 40°.*

**Warning:**  
*Avoid crossing humps sideways  
to avoid damage to the fender*

**Note:**  
*If steering is employed, avoid as  
much as possible differential braking, to avoid loading the nose gear laterally.*

3. TURN COORDINATORS - check
4. GYRO & COMPASS - check  
*Check synchronized, and correct indication with respect to plane heading.*

## BEFORE TAKEOFF

1. TAKEOFF DATA - check  
*Before takeoff, the pilot must review and check all the following data:*
  - a- takeoff weight and gravity centre position
  - b- elevator trim position
  - c- acceleration time to 90 KIAS
  - d- important speeds:  $V_1$ ,  $V_R$ ,  $V_2$ ,  $V_3$ .
  - e- minimum runway length
  - f- takeoff distance*The pilot must also communicate to the co-pilot all necessary instructions regarding the type of takeoff involved, all the takeoff data and the aborted takeoff emergency procedure.*
2. WINDSHIELD HEAT - FRONT or FRONT & SIDE  
*In case of "Windshield Hot" caution light on annunciator, switch OFF*
3. ELEVATOR TRIM - SET for takeoff
4. FLAPS - T/O  
*Check that the flap position indicator marks 50%*
5. annunciator lights & MASTER CAUTION - OFF  
*The NO SMOKING & FASTEN SEATBELTS lights on the annunciator will remain ON*
6. J.P.T.L. switches - TAKE-OFF, check
7. Pressurization selector - RAM, check
8. CABIN FAN - OFF
9. FLIGHT CONTROLS - check full authority & free
10. LH PITOT STALL & RH PITOT & STATIC - ON

### **Warning:**

*In case of possible ice formations, run engines at 93,5% RPM with ENGINE ANTI-ICE ON for at least a minute, and then turn off ENGINE ANTI ICE before takeoff. Keep IGNITER ON for all the takeoff phase. Switch ENGINE ANTI-ICE ON after takeoff if ICE CONDITION light is still on.*

## TAKEOFF

1. THROTTLES - 100%  
*Or derated takeoff if possible, avoid engines running faster than 103%. Overspeeding limit is 103% for 20 sec.*
2. ENGINE ANTI-ICE - OFF
3. AUTOPILOT - OFF

### **Warning**

*Use of autopilot is FORBIDDEN during the Takeoff phase and below 200 ft. Is also FORBIDDEN the use of pressurization (other than RAM) and ENGINE ANTI-ICE.*

## **AFTER TAKEOFF – CLIMB**

- |                            |  |
|----------------------------|--|
| 1. WHEEL BRAKES            | - APPLY for a few seconds              |
| 2. LANDING GEAR            | - UP @ $V_2$                           |
| 3. FLAPS                   | - UP @ $V_3$                           |
| 4. PRESSURIZATION selector | - BOTH ENG                             |
| 5. Transition              | - Accelerate to $V_4$ & climb 1500 ft. |
| 6. THROTTLES               | - 96,5% RPM or 680°C MAX.              |
| 7. SPEED                   | - accelerate to ideal climb speed      |
| 8. FASTEN SEATBELTS        | - OFF                                  |

## **CRUISE**

- |                     |                       |
|---------------------|-----------------------|
| 1. THROTTLES        | - SET to cruise power |
| 2. PRESSURIZATION   | - Check               |
| 3. AIR CONDITIONING | - SET as needed       |

## **DESCENT**

- |  |                |
|--|----------------|
| 1. WINDSHIELD HEAT                     | - FRONT & SIDE |
| 2. LH PITOT & STALL, RH PITOT & STATIC | - ON, check    |
| 3. AIRBRAKES                           | - as needed    |
| 4. J.P.T.L. switches                   | - TAKE-OFF     |
| 5. THROTTLES                           | - IDLE         |

### ***WARNING:***

*In case of possible ice formation, proceed as follows:*

- |                           |             |
|---------------------------|-------------|
| 1. ENGINE ANTI-ICE        | - ON        |
| 2. RELIGHT switches       | - ON        |
| 3. WING SPRAYMAT          | - ON        |
| 4. WING & EMPENNAGE BOOTS | - as needed |
| 5. AIRBRAKES              | - EXTEND    |
| 6. RPM                    | - as needed |

## **DURING DESCENT**

- |                            |       |
|----------------------------|-------|
| 1. PRESSURIZATION QUADRANT | - SET |
|----------------------------|-------|
- Set RATE to 500 ft/min & CABIN ALT to a value 1000 ft higher than the arrival airport's pressure altitude.*



## **BEFORE LANDING**

*Just before entering the landing pattern, perform the following checks:*

- |                                  |         |
|----------------------------------|---------|
| 1. FASTEN SEATBELTS & NO SMOKING | - ON    |
| 2. Hydraulic pressure            | - check |
| 3. PRESSURIZATION SELECTOR       | - RAM   |
| 4. CABIN FAN                     | - ON    |

## **LANDING**

**VFR direct straight approach landing :**

### **a) Approach**

- |                    |                 |
|--------------------|-----------------|
| 1. SPEED           | - 200 KIAS      |
| 2. LANDING GEAR    | - DOWN & locked |
| 3. FLAPS           | - T\O           |
| 4. GROUND SPOILERS | - Arm           |

*Check that the flap position indicator marks 50%*

- |                      |                |
|----------------------|----------------|
| 5. AIRBRAKES         | - as needed    |
| 6. MANOEUVRING SPEED | - 1.4 $V_{S1}$ |
| 7. BRAKES            | - checked      |

### **b) Final**

- |                 |                |
|-----------------|----------------|
| 1. LANDING GEAR | - check DOWN   |
| 2. FLAPS        | - LDG (DOWN)   |
| 3. SPEED        | - 1.3 $V_{S0}$ |
| 4. AIRBRAKES    | - as needed    |

### **c) Before ground contact**

- |              |                 |
|--------------|-----------------|
| 1. THROTTLES | - IDLE          |
| 2. SPEED     | - 1.25 $V_{S0}$ |

### **d) After ground contact**

- |  |                    |
|--|--------------------|
| 1. GROUND SPOILERS   | - check EXTENDED   |
| <i>Check the light SPOILER EXT is ON in the annunciator.</i> |                    |
| 2. DRAG CHUTE  | - DEPLOY if needed |
| 3. BRAKES  | - as needed        |

*NOTE: use steering only at speeds lower than 80 KIAS.*

## VFR landing with landing pattern

### a) Downwind

- Before 180° turning point:

- |   |                          |
|---|--------------------------|
| 1. FLAPS  | - T\O                    |
| <i>Check that the flap position indicator marks 50%</i> |                          |
| 2. LANDING GEAR   | - DOWN                   |
| 3. SPEED  | - $1.4 V_{S1} + 20$ KIAS |
| 4. GROUND SPOILERS                                      | - Arm                    |

- At 180° turning point

- |  |                       |
|--|-----------------------|
| 1. FLAPS   | - DOWN                |
| <i>Check that the flap position indicator marks 100%</i> |                       |
| 2. LANDING GEAR  | - check DOWN & locked |
| 3. BRAKES  | - check               |

### b) Final

- |          |                |
|----------|----------------|
| 1. SPEED | - $1.3 V_{S0}$ |
|----------|----------------|

### c) Before ground contact

- |              |                 |
|--------------|-----------------|
| 1. THROTTLES | - IDLE          |
| 2. SPEED     | - $1.25 V_{S0}$ |

### c) After ground contact

- |   |                    |
|---|--------------------|
| 1. GROUND SPOILERS  |                    |
| <i>Check the light SPOILER EXT is ON in the annunciator</i> |                    |
| 2. DRAG CHUTE   | - DEPLOY if needed |
| 3. BRAKES   | - as needed        |

*NOTE: use steering only at speeds lower than 80 KIAS.*

## AFTER LANDING

*After leaving the runway, perform the following checks:*

- |  |           |
|--|-----------|
| 1. LH PITOT & STALL, RH PITOT & STATIC | - OFF     |
| 2. FLAPS                               | - UP      |
| 3. GROUND SPOILERS\AIRBRAKES           | - RETRACT |

## ENGINE SHUT-DOWN

*After parking the aircraft, shut-down the engines with the following procedure:*

- |  |       |
|--|-------|
| 1. PARKING BRAKE   | - ON  |
| <i>Before activating the parking brake, make sure brakes are not too hot. Otherwise, wait for them to cool down.</i> |       |
| 2. FASTEN SEATBELTS & NO SMOKING   | - OFF |
| 3. THROTTLES   | - 60% |
| <b>Wait for temperature to stabilize, then:</b>  | - OFF |

*On this simulation, the throttles are switched to OFF when switching OFF the ENGINE MASTER & FUEL BOOST or vice-versa. In the 2-D panel you can only switch OFF the ENGINE MASTER & FUEL BOOST, while on the virtual cockpit you can also switch OFF the throttles by clicking on the idle detents*

NOTE: if the engine has given signs of malfunction during the flight, check spool down time, that must not be lower than 45 sec. Listen to any possible abnormal sound.

- |                               |       |
|-------------------------------|-------|
| 4. ALL ELECTRICAL DEVICES     | - OFF |
| 5. J.P.T.L. switches          | - OFF |
| 6. ALTERNATORS & GENERATORS   | - OFF |
| 7. ENGINE MASTER & FUEL BOOST | - OFF |

## BEFORE LEAVING THE AIRCRAFT

- |                            |               |
|----------------------------|---------------|
| 1. GUST LOCKS              | - PULL & LOCK |
| 2. ZERO HYDR. PRESSURE     | - PULL        |
| 3. INVERTERS, BATTERY      | - OFF         |
| 4. ALL ELECTRICAL SWITCHES | - OFF         |

## Section III: Piloting instructions

### TAXIING

Normally IDLE power is enough to get the aircraft rolling, but applying 65-70% RPM (or more in cold weather) can help in getting the aircraft start moving. During the rolling phase flight controls must be continuously checked to avoid them defecting to the extremes. While rolling on gravel, sand or another disconnected surface, use the minimum power possible to avoid projection of dangerous particles.

Generally, after the aircraft starts moving, reducing power to IDLE will leave it rolling at a slowly increasing speed. Apply brakes softly to stay on speed when needed. There are several ways to steer the aircraft. Using the rudder pedals, or activating the yoke steering control located in the left side console of the cockpit (Refer to section IV on this manual for detailed cockpit instructions). This function however is operative only at speeds lower than 30 KIAS, then it disengages automatically. This basically means you can switch it ON when you commence rolling, and then it will turn off automatically during the takeoff roll. However it is suggested to turn the yoke steering control before commencing the take-off roll to have full aileron control from the start. Activating the yoke steering control links yoke aileron movement with rudder and steering wheel.

### TAKEOFF

#### a) Normal Takeoff

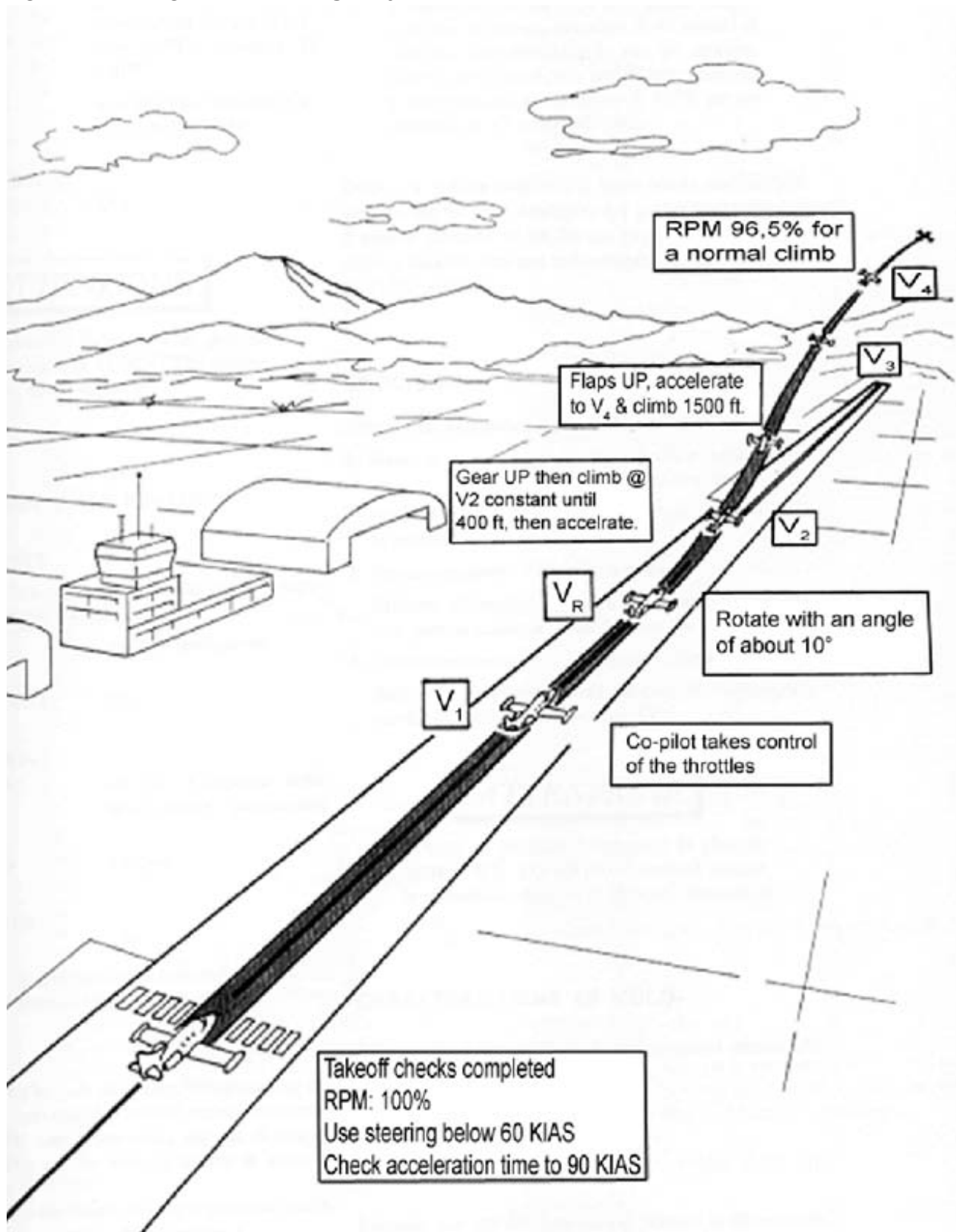
As Normal Takeoff is intended the maneuver performed from a dry, paved runway of sufficient length, using flaps in T/O setting. During the takeoff roll, keep directional control of the aircraft by using steering until sufficient speed builds up for rudder control (50-60 KIAS). Once lined up with the runway, apply full brakes. Slowly advance throttles to about 40% and check engine behavior. Slowly release the brakes and apply 100% throttles (or derated if possible). Check Exhaust temperature is lower than 735°C with J.P.T.L. in takeoff mode. Attempting to takeoff with J.P.T.L. OFF will result in engines quickly overheating, so be sure to check J.P.T.L. is in takeoff mode (*in this simulation engines overheat and damage until catastrophic failure if mistreated. This may mean them catching fire or simply shutting down*). Also check that all engine gauges are within standard safety values. Any out-of-scale value will be reported in the annunciator panel, MASTER CAUTION may turn ON if this happens.

Check acceleration time to 90 KIAS. This time depends on several factors, like temperature, altitude, barometric pressure... indicatively, for a 3500 ft pressure altitude field, at 18°C, a weight of 15500 lbs, a headwind of 12 KIAS, and a runway slope of -1% (descending) it is about 17 sec. During the takeoff roll, apply a bit of forward pressure to the yoke for better steering control. At  $V_1$  the co-pilot takes control of the throttles. At  $V_R$  perform the rotation with an horizon angle of about 10°. The co-pilot then announces reaching  $V_2$ . At  $V_2$  an horizon angle of about 20° will be needed to hold on speed. At  $V_3$  retract flaps. After liftoff check engine RPM to avoid over-revving. Over 102% engines start damaging.

#### Warning

*Use of autopilot is FORBIDDEN during the Takeoff phase and below 200 ft. Is also FORBIDDEN the use of pressurization (other than RAM) and ENGINE ANTI-ICE.*

## NORMAL TAKEOFF WITH 2 ENGINES



### b) Cross-wind Takeoff

The maximum cross-wind component allowed is 22 KIAS. Runway direction and wing leveling can be achieved with few rudder and aileron input.

## **CLIMB**

Climbing is done with a maximum power of 96,5% RPM and a maximum exhaust temperature of 680 °C. Optimal speed is 240 Kts (CAS). Note that a 96,5% RPM can be held for a maximum of 45 min of flight. To perform a climb with the maximum aircraft performance, climb for the first 5 min, with a power setting of 98,5% and a maximum exhaust temperature of 715°C.

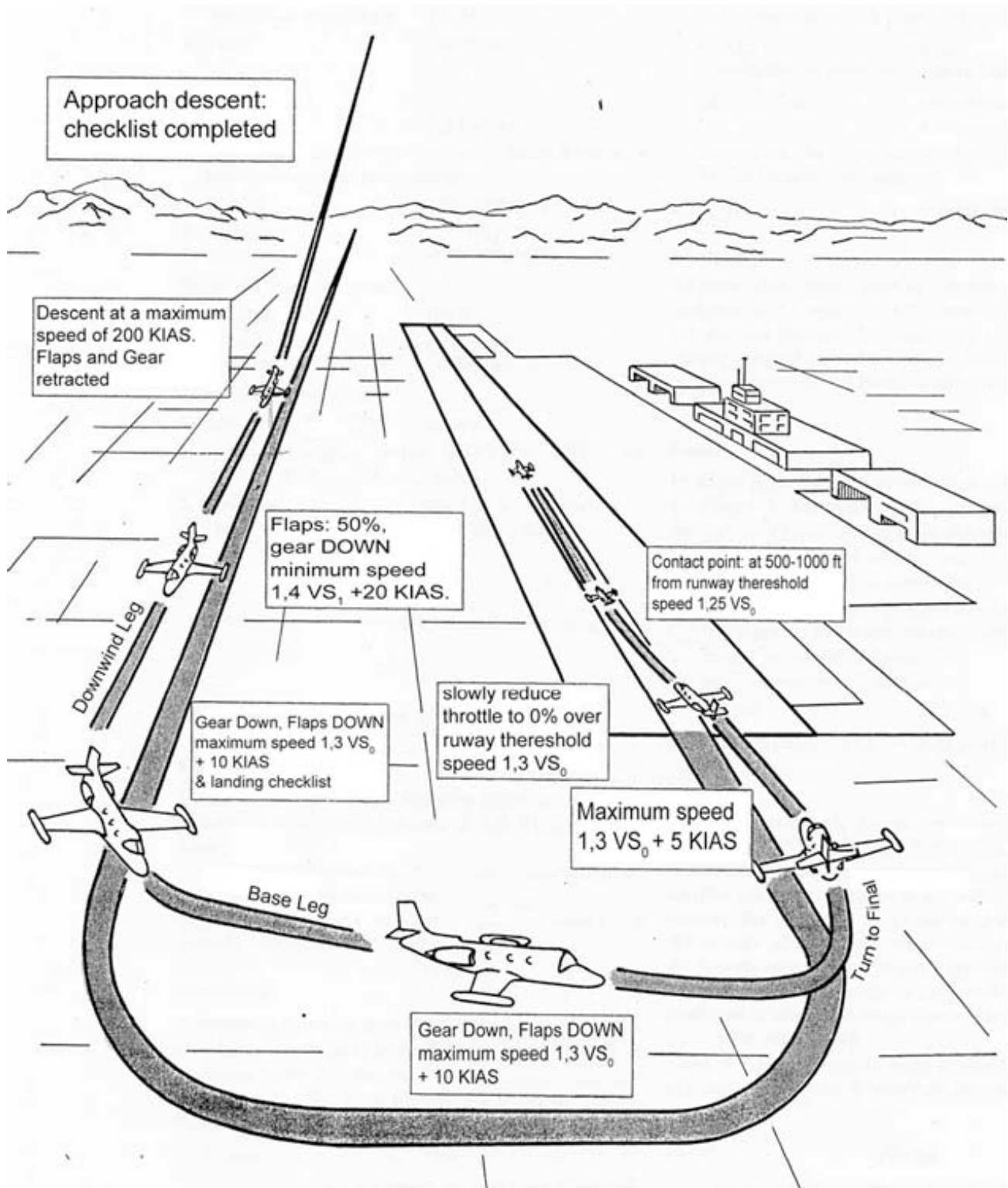
## **DESCENT**

There are mainly two types of descent. The optimal descent and the fast descent. The pilot will choose what kind of descent - or combination of descent types - to perform, depending on atmospheric conditions, traffic, mission requested, etc. The ideal speed for an optimal descent is 250 Kts (CAS) with airbrakes retracted. Mild variations of trim and attitude can be introduced to hold on speed. The ideal speed for a fast descent is 300 Kts (CAS) - 0,7 Mach with Idle engines and airbrakes. NOTE: under cold weather, it is preferable to execute the descent with 60% RPM to provide enough power to ANTI-ICE and heating systems. If needed, use airbrakes.



## LANDING

### Landing pattern chart



**Straight approach landing**

During approach, lower the landing gear. Check 3 green lights. Set flaps to 50%. Hold a speed of  $1,4 V_{S1}$ . During final slow down to  $1,4 V_{S0}$  and set flaps to 100%. Arm Airbrakes.

**Short final & flaring**

Use airbrakes if needed (You may keep them extended to have power readily available before a go-around). Over the runway threshold reduce slowly throttles to 0%. Execute the flaring maneuver. The aircraft should touch down at about  $1,25 V_{S0}$ . Approaching at a lower speed may result in a fast descent and a consequent hard landing. Any faster and a bounce is likely to occur. After runway contact, check Ground Spoilers are extended. If needed, use brakes and deploy the drag chute. Below 60 KIAS the drag chute will automatically jettison (*Note: in this simulation the drag chute works only if engines are running*). Apply brakes only after the nose gear has touched down to avoid a violent pitch down effect that will likely destroy the nose gear. After the nose gear has touched down, apply a light forward force on the yoke for better ground control. Employ steering at speeds lower than 80 KIAS





## **ALL WEATHER PROCEDURES**

### **a) Before rolling**

In case of possible ice formations (ICE CONDITION ON or ambient temperature lower or equal than 0°C), switch ON ENGINE ANTI-ICE for at least a minute with a power setting of 60% RPM on both engines. Perform this operation with parking brake engaged.

### **b) Rolling**

In case of possible ice formations (ICE CONDITION ON or ambient temperature lower or equal than 0°C) roll with ENGINE ANTI-ICE ON. Perform also wing & empennage de-icing by switching WING SPRAYMAT ON, and EMPENNAGE BOOTS to LIGHT ICE. WINDSHIELD HEAT must be set to FRONT & SIDE. Use windshield wipers if needed.

In hot temperatures, WINDSHIELD HEAT may overheat. If this happens an alert is displayed on the annunciator panel. Switch OFF windshield heat to keep the circuit from melting. WINDSHIELD HEAT can be switched back ON at a certain altitude, depending on weather conditions.

### **c) Takeoff**

In case of possible ice formations (ICE CONDITION ON or ambient temperature lower or equal than 0°C) perform the takeoff roll with the WING SPRAYMAT ON. Switch OFF ENGINE ANTI-ICE, its use is forbidden during the takeoff roll. In case of rain, switch on RELIGHT for both engines, as eventual water sprites from the nose gear may cause engines to drawn in extreme conditions. Also keep ON WINDSHIELD HEAT to FRONT & SIDE to avoid cracking or windshield icing (*both windshield icing and engine starvation are simulated*). Do not use WING & EMPENNAGE BOOTS during the takeoff roll as the pneumatic boots reduce takeoff performance by disrupting optimal airfoil aerodynamics. After liftoff it is suggested to turn back ON ENGINE ANTI-ICE if the ICE CONDITION light is ON. Engine fluctuations during takeoff may be indicative of severe icing and/or rain conditions. These fluctuations are likely to shut off the engine if RELIGHT is not switched to ON. In case of an engine shutting down after takeoff, check if the relative RELIGHT and ENGINE ANTI-ICE switches are ON. Then, if the engine does not relight automatically (the RELIGHT switch does not start the engine back if RPM gets too low, where combustion is not possible) attempt pushing the starter switch.

### **d) Climb - Cruise**

During the climb or cruise phase, if ICE CONDITION is ON, is better to have ENGINE ANTI-ICE ON. Also switch WING & EMPENNAGE BOOTS to LIGHT ICE or HEAVY ICE depending on the situation. WINDSHIELD HEAT must be set to FRONT & SIDE under rain conditions to avoid windshield icing. In case of windshield icing, turning WINDSHIELD HEAT to FRONT & SIDE will de-ice the windshield & side windows. WINDSHIELD HEAT on FRONT mode only heats front windshields. This can be useful in cases of high current loads when one alternator is failed or inoperative, as it reduces the current drawn by the heating system.

### **e) Descent & Landing**

In case of possible ice formations (ICE CONDITION ON or ambient temperature lower or equal than 0°C) the descent must be performed with ENGINE ANTI-ICE ON, RELIGHT ON, WING SPRAYMAT ON. WING & EMPENNAGE BOOTS as needed. If needed use airbrakes. Before landing make sure WING & EMPENNAGE BOOTS are OFF, and switch RELIGHT to ON under rain or precipitation. WINDSHIELD HEAT must be set to FRONT & SIDE.

In hot weather, at low altitudes WINDSHIELD HEAT may overheat (check annunciator lights). It is best to switch it OFF during particular hot days.

## **EMERGENCY PROCEDURES**

### **a) Single Engine failure during take-off**

If an engine fails during take-off, there are 2 possible cases:

1) If the failure occurs before  $V_1$ , then an aborted take-off must be executed.

Immediately cut throttle to 0%, rise spoilers and airbrakes, and brake as necessary. The drag chute may be used as well. Braking strength must be appropriate to the remaining runway length. If possible avoid further damage to the aircraft by performing full-strength braking. In the worst scenario, pull the PARKING BRAKE that serves also as emergency brake, and deploy the drag chute (NOTE: civilian versions don't come with a drag chute).

2) If the failure occurs at or beyond  $V_1$ , it is mandatory to proceed with the takeoff maneuver. The aircraft has anyway enough power to fly on one single engine with an initial climb rate of 1200 ft/min. After takeoff attempt re-starting the engine (If it didn't fail due to overheating or similar catastrophic reasons). Switch RELIGHT ON and if the engine spooled down also pull the starter. Make sure that ENGINE ANTI-ICE is in the proper setting for the current weather conditions. If the engine fails to restart after a couple of attempts, it is assumed to be definitely failed. Even assuming the engine re-started, it is better to abort the flight and land as soon as possible, made the exception if the engine failed due to improper ANTI-ICE usage. In this case the engine is likely to be OK, check proper configuration and re-start. After re-start, check that all engine parameters are within proper range.

### **b) Engine fire**

In case of one engine catching fire, it is MANDATORY to press the ENG# FIRE button located near the MASTER CAUTION light. This will activate the fire extinguisher. The engine will shut down, and will not be able to restart again. An engine left in FIRE will shortly fail. Note that even if the engine fails, the fire is unlikely to die off by its own. Leaving an engine fire may cause catastrophic damage to the rear section of the aircraft (*this is properly simulated*). Activating the fire extinguisher will also shut the fuel cut-off levers on the pedestal panel.

### c) Total hydraulic loss

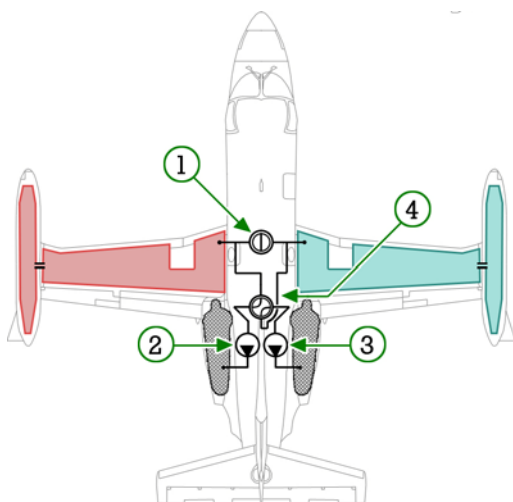
In case of a total hydraulic failure, Landing gear, flaps & spoilers will not be operative. The aircraft control surfaces are cable actuated, so there will still be full control of the aircraft. Before landing, set the landing gear lever to DOWN, and pull the EMER LG handle on the pedestal panel. This unlocks the landing gear mechanism to allow gravity extension. However, the main gear ports will fall down and won't close after the gear is down. After landing it is necessary to close them back or replace them with spares if they were damaged (*on this simulation the only way is to reload the aircraft*). Due to the flaps malfunction and to the inoperative spoilers, prepare for a long landing roll. Immediately deploy the drag chute (*if present*) and apply the PARKING BRAKE (that also serves as emergency brake) after the nose gear has touched down.

### d) Dual engine failure

In the unfortunate case of a dual engine failure, assuming all re-starting attempts have failed, there will be too a total hydraulic loss. Start a steep glide to keep on speed (180 - 200 KIAS) and look for the nearest landing field, or available surface. Deploy the landing gear as late as possible, by setting the gear level to DOWN and pulling EMER LG. Remember that flaps & spoilers will not extend so prepare to deploy the drag chute (*if present*) and apply the PARKING BRAKE (that also serves as emergency brake) after the nose gear has touched down.

### e) Fuel imbalance

On the PD-808 there are two fuel cross-feed systems. The first is a switch located in the overhead panel between the two “engine master & fuel boost” switches. This switch makes the LH engine feed from the RH tanks and vice-versa. If one engine appears to burn more fuel than the other, use this switch. The second is the cross-feed lever in the pedestal panel. This is a direct communication valve between RH and LH tanks. This valve can theoretically balance out the situation much faster, provided the airplane is not banked with the “emptier tanks up” where it may cause the situation to worsen. Use with care (In this simulation, this valve requires FSUIPC to work, otherwise it simply makes the engines feed from ALL tanks). DO NOT use either cross feed function if a fuel leak is occurring, except if you want to feed an engine with its opposing tanks after a side has completely depleted. In case of fuel leak, DO NOT use the cross-feed lever on the pedestal panel.



1. Cross-Feed valve.  
Controlled by lever on pedestal
2. LH Fuel boost pump
3. RH Fuel boost pump
4. Cross-feed valve.  
Controlled by switch on overhead

Normally, engines feed from their respective side tanks.

**f) Landing gear issues & Belly landing**

In case of landing gear not properly extending, first check the gear lights by pressing the test button. If one of the lights appears to be failed, make sure of the situation by flying low near the control tower to let them see if the landing gear is in fact properly extended. In case of improper extension, attempt pulling the EMER LG lever. If this gives 3 greens then the landing gear is now properly extended. Vice versa, you may again attempt to check the situation with the help of the control tower. If the nose gear is the issue, then attempt a landing and slowly put down the nose as late as possible. In case of a main gear failed extension, attempt landing & put down the wing tip on the ground as softly as possible. This tank may be full of fuel. With a total failure of the landing gear extension, a belly landing is possible. The procedure calls for a higher speed approach, to reduce the final angle of arrival. The attempt is to scrape the aircraft on the gear blisters. Avoid as much as possible a tail impact as it may be catastrophic.

**g) Water ditching**

In the case of an unavoidable water ditching, perform a similar maneuver to a belly landing. Do not extend the landing gear to slow down the sinking. After water impact, evacuate as fast as possible from the emergency exits located at the two rearmost windows. Do not open the main door as this may cause the aircraft to sink quickly.

## Section IV: Panel instructions

### MAIN PANEL



#### 1. ATTITUDE INDICATOR

*It features indications for glide slope, horizontal NAV status, planned speed needle & Decision height. It also indicates failures or unavailability of these functions by means of red placards. On the upper left, the MDA (or minimum design altitude) light. On the upper right, the TO\GA light. =On the lower right, a TEST button allows to test all indications. Note that this gauge is connected to the inverters circuit.*

#### 2. AIRSPEED\MACH INDICATOR

*The airspeed indicator has a central disk marking the current Mach number. On the lower right a knob sets a reference speed used by the attitude indicator's speed needle. Note however, that even if such a system is fitted, this aircraft does not feature an auto throttle.*

#### 3. ALTIMETER

*Conventional barometric altimeter. Baro Setting knob on the lower left*

#### 4. HORIZONTAL SITUATION INDICATOR (HSI)

*A standard HSI, connected to the inverter's circuit. Left knob sets HDG, right knob sets CRS. The two digital readouts on top indicate, from left to right, DME1 and DME2 distances. A yellow light to the upper right indicates if GPS mode is ON.*

#### 5. VERTICAL SPEED INDICATOR

#### 6. DUAL NEEDLE RMI (ADF & TACAN, or ADF & VOR2 on civil version)

#### 7. ANGLE OF ATTACK INDICATOR

#### 8. TURN COORDINATOR

#### 9. TRIM TAB POSITION INDICATOR

#### 10. FLAP POSITION INDICATOR

#### 11. HYDRAULIC SYSTEM GAUGES

*The main gauge indicates current hydraulic pressure. The 2 indicators below it indicate engine pump activity.*

#### 12. PARKING BRAKE LEVER

#### 13. LANDING GEAR POSITION LIGHTS

*3 green lights indicate if gear are properly extended. The red light indicates that the gear is unsafe or in transition. The gray button serves to test the lights.*

#### 14. LANDING GEAR LEVER

#### 15. OVERSPEED HORN TEST BUTTON

#### 16. AUTOPILOT STATUS LIGHTS & TEST BUTTON

*The Autopilot status lights turn ON when a given function of the autopilot is used. In order from left to right: AUTOPILOT ON, ALTITUDE HOLD, HEADING HOLD, NAV HOLD, APPROACH MODE. Press the gray button to the left to test the lights.*

#### 17. NAV\GPS switch

#### 18. OMI (approach) lights

*Standard OMI beacon lights. The switch to the left tests the lights and the audio. Alternatively, the lights can be tested singularly by pressing them.*

#### 19. CABIN ALTIMETER AND PRESSURE DIFFERENTIAL

*The small needle indicates equivalent cabin altitude in feet. The large needle indicates pressure differential in PSI sustained by the cabin.*

#### 20. CABIN PRESSURIZATION SETTING QUADRANT

*The needle indicates target cabin altitude. It can be selected with the knob to the lower right. The numbers at the bottom show maximum safe altitude that can be reached for a given cabin altitude. This must be set to 1'000 ft higher than the planned cruise altitude. The knob to the lower left sets the target cabin climb rate.*

#### 21. CABIN VARIOMETER

## 22. EMERGENCY PRESSURIZATION & CABIN PRESS FAIL LIGHT

The *EMER PRESS* switch activates a pressurization mode that automatically tunes cabin pressure to the maximum pressure differential available. Use in case of emergency if you need extra oxygen. The *CABIN PRESS FAIL* light indicates if there has been a failure with the pressurization system. You can press the light to test it.

## 23. ADF RADIO

## 24. COMM1 RADIO

## 25. NAV1 RADIO

## 26. V\UHF RADIO (COMM2)

## 27. ENGINE RPM INDICATORS

## 28. ENGINE EXH TEMPERATURE INDICATORS

## 29. ENGINE FUEL FLOW INDICATORS

## 30. DUAL OIL PSI INDICATOR

## 31. DUAL FUEL PSI INDICATOR

## 32. FUEL QUANTITY INDICATORS

Indicates the summation of wing and tip tank quantities expressed in pounds. The test switch below them has two positions: left & right. It serves to test the fuel quantity gauges.

## 33. FUEL USED INDICATOR

Indicates quantity of fuel used. The button to the right resets the indicator to 0.

## 34. ANNUNCIATOR PANEL

(In this simulation you can mouse over the annunciator panel lights for a tooltip)

LH FUEL LEVEL	LH FUEL LEVEL	RH FUEL LEVEL
LH FUEL PRESS	LH FUEL PRESS	RH FUEL PRESS
LH FUEL TEMP	LH FUEL TEMP	RH FUEL TEMP
LH OIL TEMP	LH OIL TEMP	RH OIL TEMP
LH OIL PRESS	LH OIL PRESS	RH OIL PRESS
LH BEARING HOT	LH BEARING HOT	RH BEARING HOT
LH ENG HOT	LH ENG HOT	RH ENG HOT
LH DC GEN OFF	LH DC GEN OFF	RH DC GEN OFF
LH ALTERNATOR OFF	LH ALTERNATOR OFF	RH ALTERNATOR OFF
MAIN INVERTER OFF	MAIN INVT OFF	SBY INVERTER OFF
LH DC GEN HOT	LH DC GEN HOT	RH DC GEN HOT
LH ALTERNATOR HOT	LH ALTERNATOR HOT	RH ALTERNATOR HOT
LH WINDSHIELD HOT	LH WSHLD HOT	RH WINDSHIELD HOT
CABIN OXYGEN	CABIN OXYGEN	SPOILER EXT
PRESSURIZ. UNSAFE	PRESSURIZ UNSAFE	AIRBRAKE EXT
LH ANTI-ICE ON	LH ANTI-ICE ON	RH ANTI-ICE ON
CROSS-FEED	CROSS FEED	WING DE-ICE ON
NO SMOKING	NO SMOKING	FASTEN SEATBELTS



### 35. MASTER CAUTION LIGHT

*MASTER CAUTION illuminates whenever a red light is ON in the annunciator panel, meaning a dangerous situation is occurring and action must be taken. An aural alert also is played. To cancel the aural alert, press the MASTER CAUTION button. The aural alert will resume after 5 minutes if the problem was not solved.*

### 36. LH & RH ENGINE FIRE ALERT & FIRE EXTINGUISHERS

*The ENG# FIRE lights turn on if an engine catches fire, generally because excessive overheating. They also ring an alert bell. If an engine catches fire, it must be immediately extinguished to avoid massive damage to the aircraft (in this simulation, both engine fires and subsequent aircraft damage are properly simulated). To discharge the fire extinguisher on an engine, press the relative ENG# FIRE light. WARNING: these lights are not to be pressed for testing, this will trigger the extinguisher and irremediably kill the engine.*


### 37. ICE CONDITION LIGHT

*This indication comes ON when icing conditions are severe enough outside. If this alert is ON proper action must be taken to avoid dangerous situations. Press the light to test.*

### 38. IFF\TRANSPONDER

*IFF or "Identifier friend or foe". The last 4 numbers are for mode 3/A used by civil aviation transponder identification. The first two numbers are for mode 1 used for military identification. Military identification is OFF unless you switch to ON both the switches at the far left of the IFF. The leftmost green light will start to blink indicating that the IFF is sending identification signals. The other 4 switches serve to test mode 3/A entires. Pressing them will test the relative entire and the rightmost green light will light up indicating a successful test. Use mode 3/A to identify in a civilian airspace. Whatever you enter on mode 1 will not affect mode 3/A identification.*

## ANNUNCIATOR PANEL TEST SWITCHES

In the 2-D cockpit it can be called by pressing the icon 



TEST REAR BEARING switch: it tests only the circuit for engine rear bearing temperature sensors.


TEST OIL TEMP switch: same as above, but for the oil temperature sensors circuit.

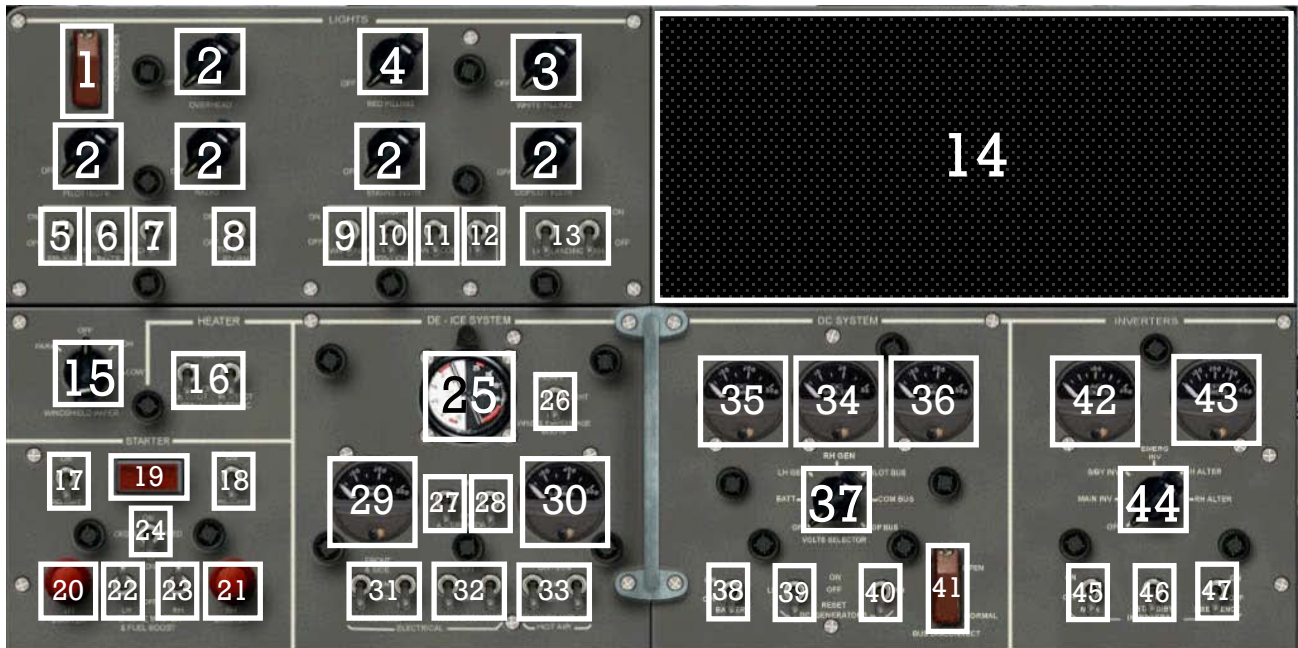
TEST ANNUNC PANEL: tests all annunciator panel lights, plus MASTER CAUTION, ENG#FIRE, & ICE CONDITION lights.

Annunciator panel brightness level. It enables a higher brightness lighting for the annunciator panel if turned ON (*function not simulated*)



## OVERHEAD PANEL

In the 2-D cockpit it can be called by pressing the icon 



1. EMERGENCY CABIN LIGHTS
2. INSTRUMENT PANEL BACKLIGHTING  
(In this simulation, all the panel backlighting knobs work at unison)

3. COCKPIT FLOODLIGHT: WHITE
4. COCKPIT FLOODLIGHT: RED
5. CABIN NO SMOKING SIGNS
6. CABIN FASTEN SEATBELTS SIGN
7. CABIN LIGHTS MASTER
8. THUNDERSTORM LIGHTS
9. WING INSPECTION LIGHTS
10. POSITION LIGHTS

*The switch has 2 different positions: DIM & BRIGHT. Select the most appropriate light intensity. Example: use DIM on ground & BRIGHT in-flight.*

11. ANTICOLLISION LIGHTS
12. TAXI LIGHTS
13. LANDING LIGHTS
14. POWER BUS SYSTEM QUADRANT

*This panel indicates the current configuration of the POWER BUS SYSTEM.*

15. WINDSHIELD WIPERS KNOB

*The windshield wipers have 2 speed settings: FAST & SLOW. After switching them OFF, move the knob to PARK position. After the wipers park, the knob automatically resets to OFF position*

16. LH PITOT & STALL, RH PITOT & STATIC  
*Heat systems for the pitot tubes, stall probe & static probe.*
17. LH ENGINE RELIGHT SWITCH  
*Relight switches activate the igniters and prevent the engine from shutting down under bad weather conditions*
18. RH ENGINE RELIGHT SWITCH
19. IGNITER ON LIGHT  
*The light comes on when RELIGHT switches are on or when starters are operative.*
20. LH STARTER  
*When activated, the starter button lights up. Pull down the lever and the starter will keep going until the engine ignites.*
21. RH STARTER
22. LH ENGINE MASTER & FUEL BOOST  
*This switch activates engine circuits & fuel pump. When OFF, the engine cannot run.*
23. RH ENGINE MASTER & FUEL BOOST
24. FUEL CROSS FEED SWITCH  
*The Cross-feed switch on the overhead panel makes LH Engine feed from RH tank and vice-versa.*
25. VACCUM PRESSURE & WING & EMPENNAGE BOOTS PRESSURE  
*Indicates vacuum pressure for Gyro systems and air pressure for the anti-ice boots.*
26. WING & EMPENNAGE BOOTS SWITCH  
*Pneumatic de-icing switch. Has two positions, LIGHT ICE & HEAVY ICE.*
27. LH ALTERNATOR
28. RH ALTERNATOR
29. LH ALTERNATOR AMMETER
30. RH ALTERNATOR AMMETER
31. LH & RH WHINDHIELD HEAT  
*Has 2 positions: FRONT & FRONT & SIDE.*
32. WING SPRAYMAT SWITCHES
33. LH & RH ENGINE ANTI-ICE SWITCHES
34. DC SYSTEM VOLTMETER
35. LH DC GENERATOR AMMETER
36. RH DC GENERATOR AMMETER
37. DC SYSTEM VOLTMETER SOURCE KNOB
38. BATTERY SWITCH
39. LH DC GENERATOR SWITCH
40. RH DC GENERATOR SWITCH

#### 41. EMERGENCY BUS DISCONNECT

*Warning: this safety-cover sealed switch will disconnect all electrical supplies! It can be anyway closed back, but you then need to switch back ON all the power sources.*

#### 42. AC SYSTEM VOLTMETER

#### 43. AC SYSTEM CYCLES

*Note: for all the inverters it should indicate 400 Hz. The alternators instead will indicate a variable value with a maximum of 400 Hz when engines are running at 100% power.*

#### 44. AC SYSTEM SOURCE KNOB FOR VOLTMETER & CYCLES

#### 45. MAIN INVERTER SWITCH

*The MAIN INVERTER is operative only if at least one DC GENERATOR is running.*


#### 46. SBY INVERTER SWITCH

*The STANDBY inverter is operative only if at least one DC GENERATOR is running and if the MAIN INVERTER is inoperative.*

#### 47. EMERGENCY INVERTER SWITCH

*The emergency inverter is operative only if BOTH MAIN & STANDBY inverters are inoperative. It runs also on battery power.*

## QUICK DYNAMIC CHECKLIST


In the 2-D and 3-D cockpit it can be called by pressing the icon 

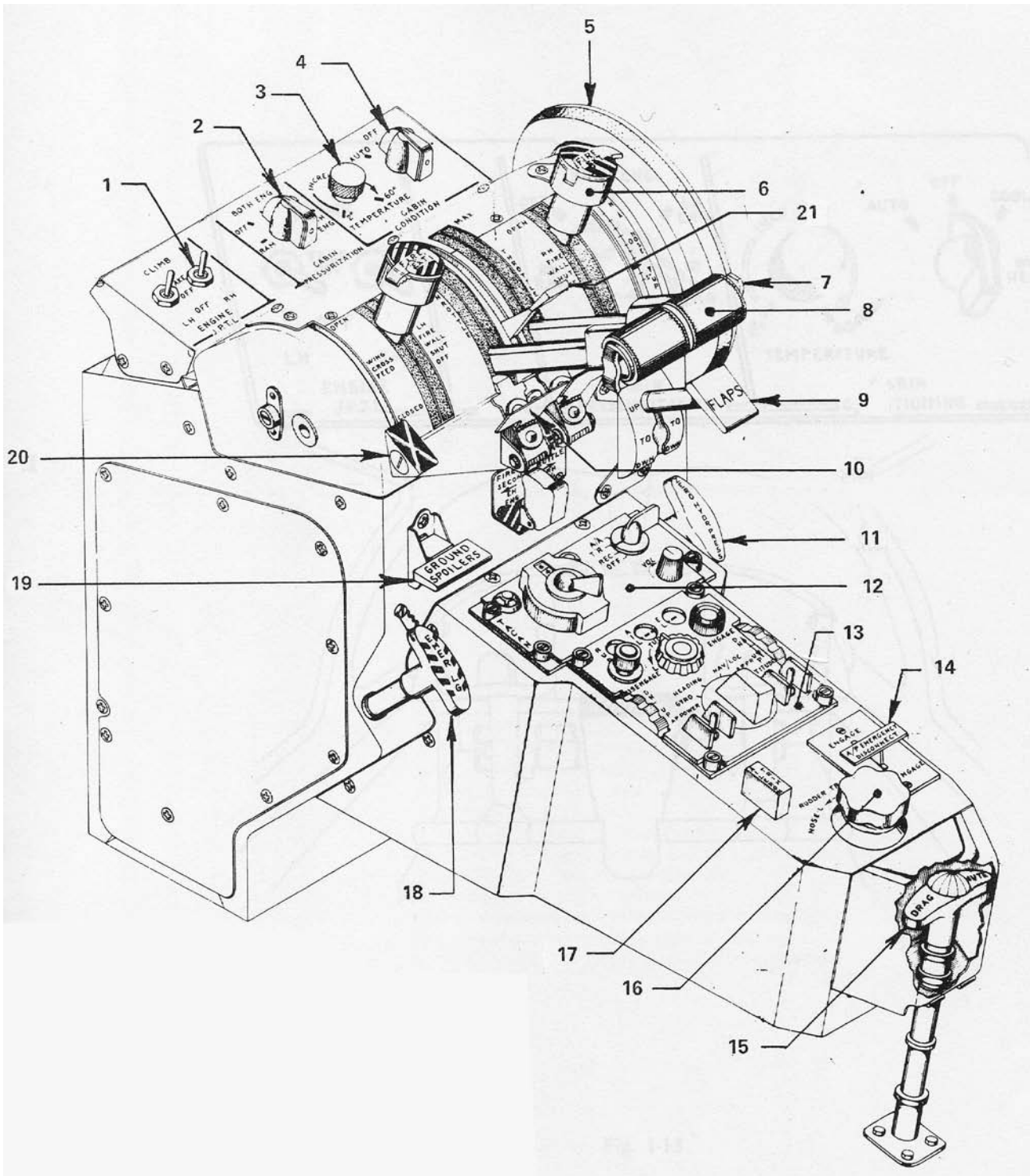


PRE - FLIGHT CHECK LIST	
- GUST LOCKERS:	UNLOCKED AND IN <input type="checkbox"/>
- FLIGHT CONTROLS:	CHECK FULL AUTHORITY <input type="checkbox"/>
- LANDING GEAR LEVER:	DOWN <input checked="" type="checkbox"/>
- PARKING BRAKE:	ON <input checked="" type="checkbox"/>
- OXYGEN BOTTLE:	CHECK PRESSURE <input checked="" type="checkbox"/>
- MAIN ENTRANCE:	CLOSED & LOCKED <input checked="" type="checkbox"/>
- AUTO ELECTRIC BREAKERS:	ON <input type="checkbox"/>
- BATTERY:	ON <input type="checkbox"/>
- DIRECT VIEW WINDOW:	CLOSED <input checked="" type="checkbox"/>
- CABIN FAN:	ON (IF NEEDED) <input type="checkbox"/>
- PRESSURIZATION SELECTOR VALVE:	RAM <input type="checkbox"/>
- EMER. PRESS SWITCH:	OFF <input checked="" type="checkbox"/>
- MAIN, SBY, EMER. INVERTERS:	ON <input type="checkbox"/>
- J.P.T.A. SWITCHES:	TAKE-OFF <input type="checkbox"/>
- WING CROSS FEED LEVER:	CLOSED <input checked="" type="checkbox"/>
- LH & RH FIRE WALL SHUTOFF:	OPEN <input type="checkbox"/>
- ELEVATOR TRIM:	CHECK & RESET 0° <input checked="" type="checkbox"/>
- THROTTLE LEVERS:	OFF <input checked="" type="checkbox"/>
- GROUND SPOILERS:	RETRACTED <input checked="" type="checkbox"/>
- FLAPS LEVER:	UP <input checked="" type="checkbox"/>
- EMER LG HANDLE:	RETRACTED <input checked="" type="checkbox"/>
- ZERO HYD PRESS HANDLE:	RETRACTED <input type="checkbox"/>
- AUTOPILOT:	OFF <input checked="" type="checkbox"/>
- AP EMERGENCY DISCONNECT:	ENGAGE <input type="checkbox"/>
- WINDSHIELD WIPERS:	OFF <input checked="" type="checkbox"/>
- HEATERS, STARTERS & DE-ICE SWITCHES:	OFF <input checked="" type="checkbox"/>
- ALTERNATORS:	OFF <input checked="" type="checkbox"/>
- DC GENERATORS:	OFF <input checked="" type="checkbox"/>
- VOLTS SELECTOR:	BATT <input type="checkbox"/>
- AC INDICATORS SELECTOR:	MAIN INV <input type="checkbox"/>

Use the tabs to the right to select the checklist for your phase of flight. Note that it is not needed to have all the boxes checked. Perform the checks in the given order. This is anyway a QUICK checklist and the complete procedures are listed in section II of this flight manual. In a normal situation, with calm weather and with the aircraft in perfect operative conditions, this checklist's procedures should let you quickly configure the aircraft for take-off. The orange "Cold & dark setup" button automatically switches everything as if the aircraft has been shut down to rest on the ramp for a long time.

## THROTTLE QUADRANT

In the 2-D cockpit it can be called by pressing the icon 



1. J.P.T.L SWITCHES

*Positions: OFF, Take-off, climb*

2. PRESSURIZATION SOURCE SELECTOR

*Positions: RAM, OFF, BOTH ENG, LH ENG, RH ENG. Use single engine modes when an engine is failed.*

3. CABIN TEMPERATURE KNOB

*Sets cabin temperature provided temperature control is activated.*

4. CABIN TEMPERATURE CONTROL MODE KNOB

*Positions: AUTO, OFF, MAN. Selects the operating mode of the temperature controller. Auto will self-tune to the temperature set in "3". OFF will cut off the air conditioner, and MAN will use "3" as a potentiometer.*

5. ELEVATOR TRIM WHEEL

6. LH & RH ENGINE FIRE WALL SHUT-OFF

7. AIRBRAKE BUTTONS

8. THROTTLES

9. FLAP LEVERS

10. IDLE DENTENTS

11. ZERO HYDR. PRESS. LEVER

12. TACAN (VOR2) QUADRANT

*(In civil versions, it is replaced by the WXR control panel)*

13. AUTOPILOT QUADRANT

14. AUTOPILOT EMERGENCY DISCONNECT

15. DRAG CHUTE LEVER

16. RUDDER TRIM KNOB

17. AILERON TRIM LEVER

*Move lever left\right to operate.*

18. EMERGENCY LANDING GEAR EXTEND

*In case of an emergency, before pulling this lever, also set landing gear lever to DOWN.*

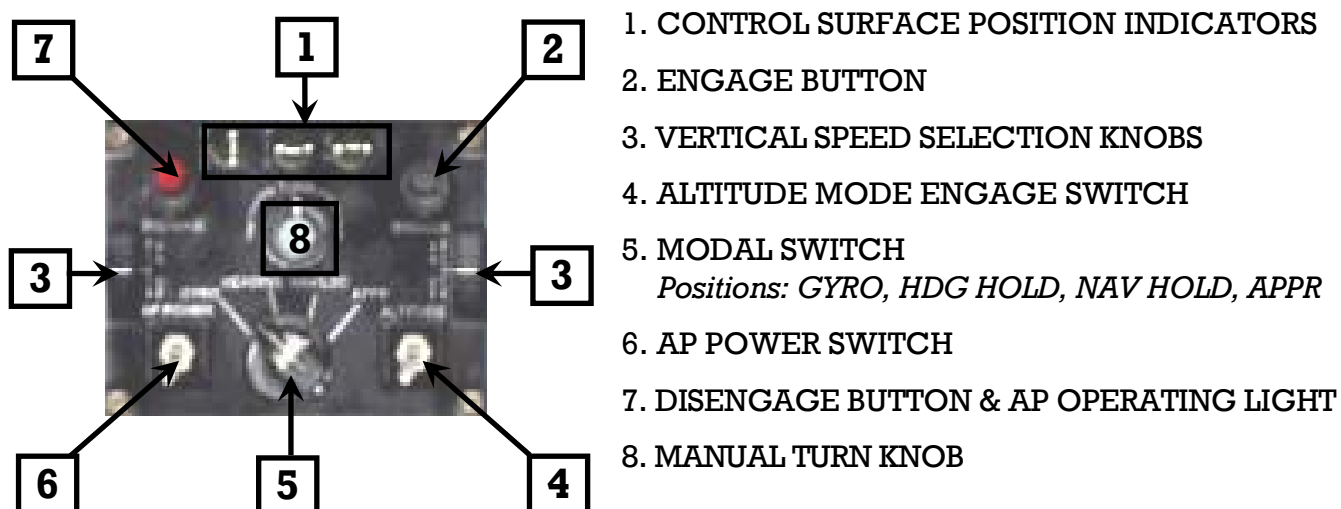
19. GROUND SPOILERS SWITCH.

*Ground Spoilers will deploy automatically upon ground contact if this toggle lever is set to ARM position.*

20. FUEL CROSS FEED LEVER

*Opens a direct communication between left and right tanks. Normally left closed. Use for fast fuel imbalance corrections, but maintain a small bank angle or it may make fuel flow from the emptiest to the fullest tank.*

## AUTOPILOT USAGE




To turn on the autopilot, first make sure the AUTOPILOT EMERGENCY DISCONNECT is engaged. Then switch ON the AP POWER switch (6). Check that the MODAL SWITCH (5) is on GYRO position to keep the autopilot from entering an unwanted turn. Set the desired climb rate on the VERTICAL SPEED selection knobs (3). Press the ENGAGE button (2). The red light over the DISENGAGE button comes ON. The autopilot will now maintain current heading and selected Vertical speed. You may now use the MANUAL TURN knob (8) to bank the aircraft to a maximum of 25° to start a turn. To exit the turn, reset to 0° the MANUAL TURN knob (8).

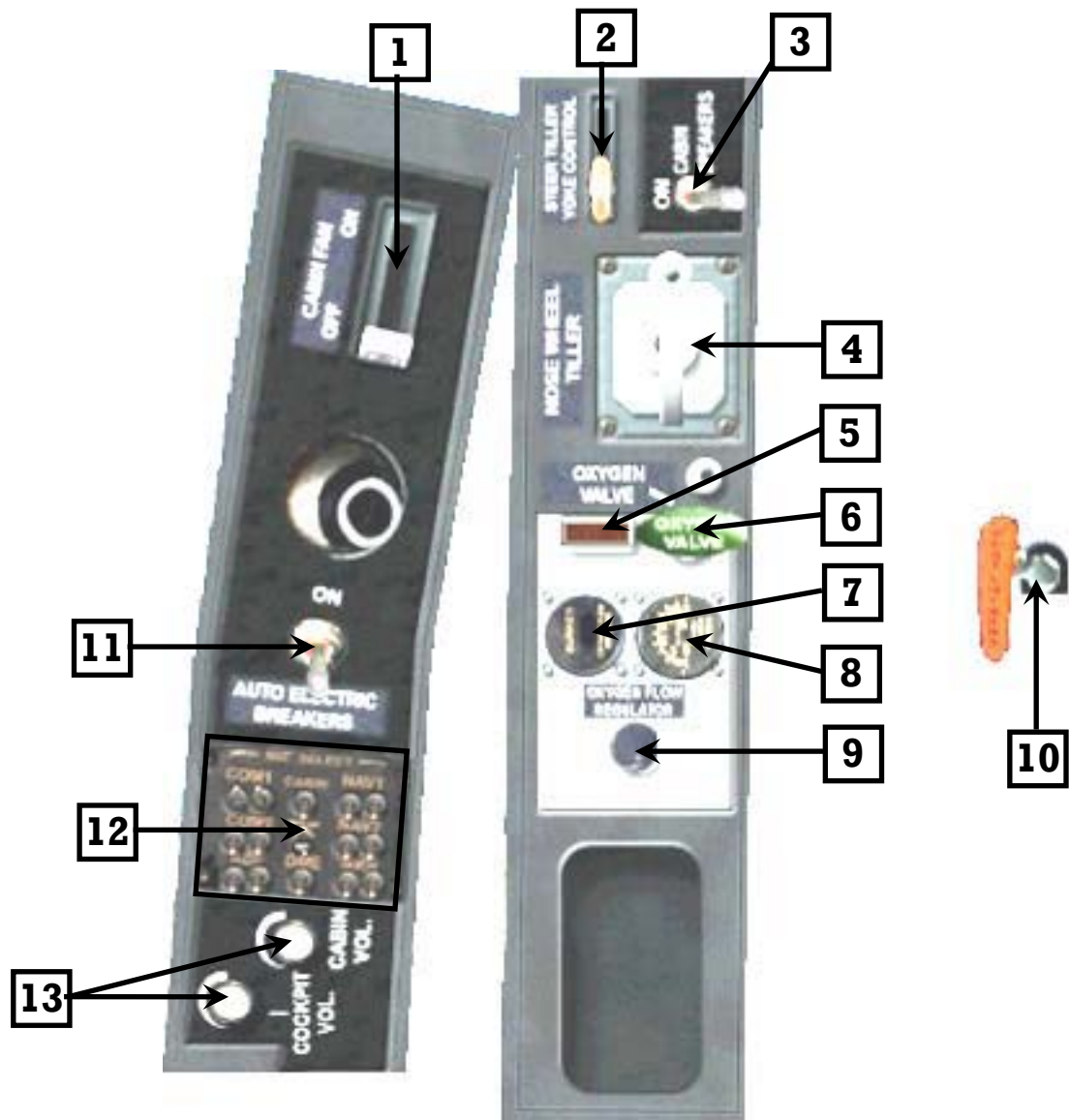
Turn ON the ALT Switch (4) to maintain the next “100 ft” altitude. AP will choose the closest upwards or downwards depending on the vertical speed selection. E.g. if the aircraft is currently at 15320 ft and climbing, AP will stabilize at 15400 ft. If at 15320 ft and descending, AP will level off at 15300 ft. If ALT is turned ON, the Vertical Speed Selection Knobs are automatically controlled by the AP and ultimately reset to 0. To keep the autopilot from abruptly changing pitch attitude to level off when activating ALT, plan ahead and reduce climb rate to a maximum of 500 ft/min 200-300 ft before reaching your planned altitude, then engage ALT mode (4).

If you move the MODAL switch (5) to HDG HOLD, the aircraft will turn to the heading set in the pilot's HSI. NAV mode follows VOR1, and cannot follow the TACAN (or VOR2 in civil version). APPR mode follows ILS approaches provided they are well within range, otherwise the autopilot disengages control over inactive ILS channels (e.g. if APPR is engaged but ILS is not within range, the autopilot will revert over manual control of the roll axis and hold current vertical speed or altitude). Once engaged, it will turn to intercept the current ILS path, and when Glide Slope mode activates, ALT mode is automatically switched OFF. Until the glide slope mode is not working, ALT mode is kept ON, or the aircraft holds selected vertical speed. DO NOT use APPR mode to land the plane, it is not capable of flaring the aircraft. Autopilot use is forbidden below 200 ft.



**OTHER CONTROLS**

In the 2-D cockpit it can be called by pressing the icon 



1. CABIN FAN SWITCH

2. STEER TILLER YOKE CONTROL

*Enables steering wheel control with aileron yoke movement. Use only during taxiing. Disengages automatically above 30 KIAS.*

3. CABIN LOUDSPEAKERS SWITCH

This simulation uses this switch to toggle On\Off Sound effects like alarms, switch clicks, etc. By default, this switch is ON.

Set SFX Volume with SOUND EFFECTS VOLUME ( [13] on this list).

4. STEER TILLER

*(In this simulation the steer tiller is controlled by rudder input, or aileron input if you activate STEER TILLER YOKE CONTROL)*

5. OXYGEN LEVEL ALERT LIGHT

6. OXYGEN VALVE

7. OXYGEN FLOW INDICATOR

8. OXYGEN BOTTLE PRESSURE INDICATOR

9. OXYGEN FLOW REGULATOR

10. GUST LOCKERS

*Do not activate gust lockers in-flight.*

11. AUTO ELECTRIC BREAKERS SWITCH

12. AUDIO PANEL

13. SOUND EFFECTS VOLUME

Regulates volume for alarms, switch clicks, etc. By default, SFX Volume is at 100%.

To turn SFX quickly off use CABIN LOUDSPEAKERS switch ( [3] in this list).

**Usage of emergency oxygen system**

In case of a pressurization loss or cabin oxygen depletion (all situations where the CABIN OXYGEN light is ON in the annunciator panel), it is URGENT to activate the emergency oxygen supply system. This will deploy the oxygen masks (*In this simulation, oxygen masks can be hidden by clicking on them*). Pull the green oxygen valve, and regulate the oxygen flow until the CABIN OXYGEN alert on the annunciator panel is OFF. Start immediately a fast descent to lower than 15'000 ft where outside air is enough. Note that the needed oxygen flow is proportional to altitude, so over 40'000 ft 100% will be needed. At lower altitudes it can be decreased. Decreasing the flow can serve to increase oxygen bottle duration.



## COPILOT PANEL



1. OUTSIDE AIR TEMPERATURE
2. VOR1 & TACAN DME
3. ACCELEROMETER
4. OIL TEMPERATURE INDICATOR

## CIVILIAN VERSION

In civilian versions the drag chute is not present. The IFF is replaced by a stormscope and the V/UHF radio by a COMM2\NAV2 & Transponder. The TACAN on the pedestal panel is replaced with the stormscope control panel



### Stormscope indications

- GREEN: light clouds\clear skies
- YELLOW: thick clouds with rain
- RED: thick clouds, rain & icing conditions

NOTE: on this simple stormscope simulation the gauge indicates local weather status, but not distribution. It DOES NOT depict current cloud formation shape. DO NOT USE stormscope indications to go around them.



## Storm scope control panel

Click to turn stormscope ON\OFF



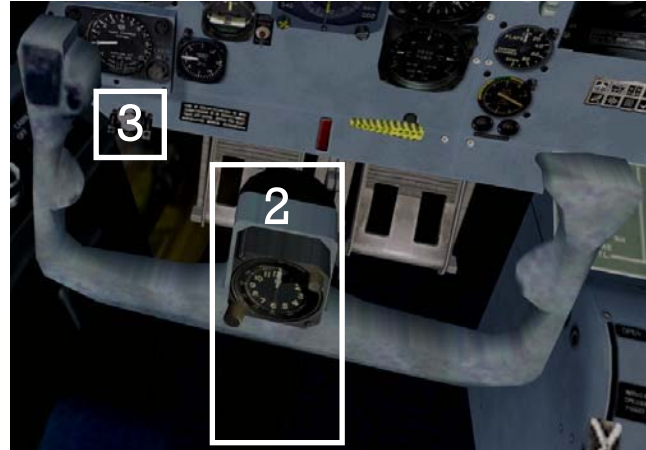
ADF


COMM1\NAV1

COMM2\NAV2

Transponder

## VIRTUAL COCKPIT EXTRAS



In the 3-D virtual cockpit you can open\close the direct view window (1). You can also hide\show the yokes by clicking on their column (2) or on the valve to the lower left of the main panel (3). Note that in the virtual cockpit view the ZERO HYDR PRESS lever is hardly accessible. You can reach it by calling the throttle quadrant pop-up panel by using the icon 

## Section V: Limitations

### ENGINE LIMITS (Bristol Siddeley Viper Mk. 526)

Take-off static thrust, standard day sea level	(100%) 3330 lb
Maximum continuous thrust, standard day sea level (98.5%)	3100 lb
Maximum permissible engine rotor operating speed	100% 13760 RPM
Maximum overspeed (20 second limit)	103%
Ground Idling	40-41%
Maximum permissible turbine outlet gas temperature:	
Take-off (5 minute limit)	740°C
Maximum continuous	715°C
Starting (5 second limit)	800°C
Ground idling	645°C
Maximum permissible oil inlet temperature:	
Continuous operation	125°C
Maximum permissible air bleed extraction	7.5%

### AIRSPEED LIMITS (KIAS)

V <sub>MO</sub> (Maximum operating)	
Sea level	340 kts
19500 feet	352 kts
V <sub>MO</sub> (Maximum operating)	
19500 feet and above	M = 0.75 (IMN)
V <sub>A</sub> (Maneuvering)	
18300 lb gross weight	280 kts
15500 lb gross weight	250 kts
13000 lb gross weight	230 kts
V <sub>FE</sub> (Flap Speed)	
20° down	220 kts
40° down	185 kts
V <sub>LE</sub> (Landing gear extended speed)	220 kts
V <sub>LO</sub> (Landing gear operating speed)	200 kts

$V_{MCG}$  (Minimum control speed, ground) sea level ISA - 50°C      89 kts  
 $V_{MCA}$  (Minimum control speed air)      below stall speed  
Tire limit ground speed (Nose landing gear) (Take-off)      157 kts

## C.G. RANGE (GEAR EXTENDED)

Datum      Fuselage station "0", 38 inches forward of cut for sliding nose.

WEIGHT (Pounds)	FORWARD		AFT	
	% MAC	Inches	% MAC	Inches
18,300	21.0	+232.16	24.5	+234.78
16,000	22.0	+232.91	-	-
14,500	-	-	27.5	+237.00
13,000	-	-	27.5	+237.00
12,500	17.5	+229.55	-	-
11,000	17.5	+229.55	-	-
10,000	19.4	+231.00	24.8	+235.00

Straight line variation between points given

**Leveling Means**      Longitudinally - Fuselage right side between station 336.50 inches to 351.0 inches.

Laterally - Fuselage station 321.4 inches.

## Maximum Weight

Ramp	18,300 lb
Take-off (brake release)	18,000 lb
Landing	16,000 lb
Zero Fuel	13,000 lb

## Minimum Crew

Two Pilot and Co-pilot

## Maximum Passengers

Nine

## Maximum Baggage

	Weight lb.	Arm Inches
(5 passengers version) Forward compartment:	140	128.74
Rear compartment:	100	274.31

## Maximum Baggage

(9 passengers version) Forward compartment:	140	143.31
---	-----	--------

## Fuel Capacity

Usable fuel (See NOTE 1 for unusable fuel)

Location	Volume U.S. Gals.	Arm Inches
Right or left tank (wing plus tip ) (each)	485	-
Wing (right or left) (each)	248	245.78
Tip (right or left) (each)	237	226.56

## Oil Capacity

Maximum oil system capacity (See NOTE 1 for unusable oil)

Location	Volume U.S. Gals.	Arm Inches
No. 1	1.94	308.14
No. 2	1.94	308.14

Control Surface Movements	<u>Surface</u>	<u>Travel</u>	<u>Tolerance</u>
	Aileron	Up 16° Down 16°	± 1°
	Aileron tabs (trim on left side only)		
	Left side	Up 32° Down 36°	± 2°
	Right side	Up 20° Down 20°	± 2°
	Rudder	Left 27° Right 27°	± 1°
	Rudder trim tabs	Left 25° Right 25°	± 1°
	Elevator	Up 20° Down 10°	± 1°
	Elevator trim tab	Up 22° (Electrical) Down 27°	± 2°
	Elevator trim tab	Up 8° (Mechanical) Down 12°	± 2°
	Flaps	Down 40°	± 2°
	Speed brakes	Down 45°	± 2°
	Spoilers	Up 60°	± 2°

## Maximum operating altitude 40,000 feet

### NOTE 1

(a) A current Weight and Balance Report including list of equipment included in certificated empty weight, and loading instructions, must be in each aircraft at the time of original certification and at all times thereafter.

(b) The airplane must be loaded so that the C.G. is within the specified limits at all times.

(c) The weight of system fuel and oil as defined below and hydraulic fluid must be included in the empty weight of the airplane.

<u>System Fuel</u>	<u>U.S. Gals.</u>	<u>Arm inches</u>
Unusable fuel	16	260.00
Undrainable fuel (trapped in tanks & lines)	4	260.00

<u>System Oil</u>	<u>U.S. Gals.</u>	<u>Arm inches</u>
Unusable oil (both engines)	1.8	308.14
Undrainable oil	Negligible	

# Appendix 1: Speed & Performance Data

## Landing Reference Speeds (KIAS)

Lb	V <sub>ref</sub>	V <sub>so</sub>	V <sub>sl</sub>	Fuel weight (Lbs)
13000	119	92	101	1500
14000	121	93	103	2500
15000	123	95	106	3500
16000	129	99	109	4500
17000	132	102	112	5500
18000	138	106	116	6300 ( <b>Max Fuel</b> ).

## V<sub>r</sub> & V<sub>2</sub> (KIAS)

WEIGHT: 13000 Lbs

OUTSIDE AIR. TEMPERATURE	FIELD PRESSURE. LATITUDE	V <sub>r</sub>	V <sub>2</sub>
10°C	3000 ft	112	122
10°C	5000 ft	110	120
15°C	0 ft	114	126
15°C	2000 ft	112	124
20°C	2000 ft	111	122
20°C	4000 ft	110	119
25°C	4000 ft	109	118
25°C	6000 ft	108	115

<b>OUTSIDE AIR. TEMPERATURE</b>	<b>FIELD PRESSURE. LATITUDE</b>	<b>V<sub>r</sub></b>	<b>V<sub>2</sub></b>
	<b>WEIGHT: 15000 Lbs</b>		
10°C	3000 ft	117	126
10°C	5000 ft	115	123
15°C	0 ft	118	129
15°C	2000 ft	117	126
20°C	2000 ft	116	125
20°C	4000 ft	115	122
25°C	4000 ft	114	121
25°C	6000 ft	113	119
	<b>WEIGHT: 17000 Lbs</b>		
10°C	3000 ft	122	128
10°C	5000 ft	121	126
15°C	0 ft	123	132
15°C	2000 ft	122	129
20°C	2000 ft	121	128
20°C	4000 ft	121	126
25°C	4000 ft	122	126
25°C	6000 ft	123	126

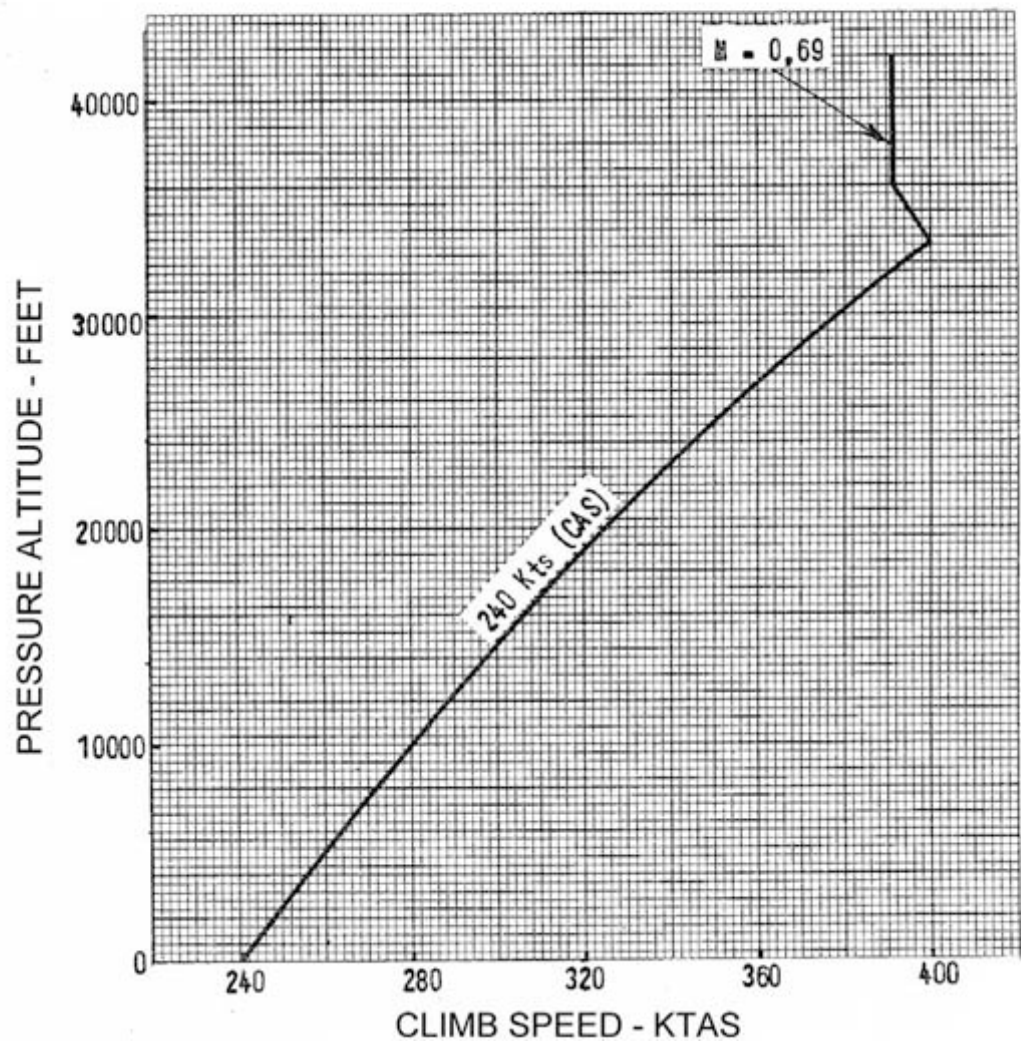
#### **FLAP RETRATCION SPEEDS (V3)**

<b>WEIGHT (Lbs)</b>	<b>SPEED (V3)</b>
<b>13000</b>	<b>139 Kts</b>
<b>14000</b>	<b>143 Kts</b>
<b>15000</b>	<b>147 Kts</b>
<b>16000</b>	<b>151 Kts</b>
<b>17000</b>	<b>155 Kts</b>
<b>18000</b>	<b>159 Kts</b>



CLIMB PERFORMANCE

Height (Feet)	18000 lb			17000 lb			16000 lb			15000 lb			14000 lb			13000 lb		
	Time (Min.)	Space (N.Mi.)	Fuel Burn (lb)	Time (Min.)	Space (N.Mi.)	Fuel Burn (lb)	Time (Min.)	Space (N.Mi.)	Fuel Burn (lb)	Time (Min.)	Space (N.Mi.)	Fuel Burn (lb)	Time (Min.)	Space (N.Mi.)	Fuel Burn (lb)	Time (Min.)	Space (N.Mi.)	Fuel Burn (lb)
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
5000	1,3	5,5	110	1,2	5,5	105	1,2	5	95	1,2	5	90	1,1	4,5	90	1	4,5	85
10000	2,6	11,5	220	2,5	10,5	210	2,4	10	195	2,3	9,5	185	2,2	9	175	2,1	9	170
15000	4,2	19	365	3,9	17,5	335	3,6	16	310	3,4	15	290	3,2	14,5	270	3	14	250
20000	6	28	490	5,6	26	450	5,2	24	410	4,7	22,5	375	4,3	21	350	3,9	20	320
25000	8,2	40	600	7,6	37	555	7	34	515	6,4	31,5	475	5,8	29	435	5,2	27	400
29000	10,5	53	720	9,5	48	660	8,6	44	605	7,8	40	555	7	36,5	505	6,2	32,5	460
31000	11,8	62	780	10,8	56	720	9,7	51	660	8,7	46	600	7,8	42	550	6,9	37,5	495
33000	13,3	72	850	12,1	64,5	780	10,9	58	715	9,7	52	650	8,6	47	590	7,5	42,5	535
35000	14,8	82,5	920	13,4	73,5	840	12	66	770	10,7	59,5	700	9,4	53,5	635	8,1	48,5	570
37000	17	96	1010	15,1	84	910	13,4	75	820	11,9	67	740	10,4	60	670	9	53,5	605
39000	20	116	1120	17,4	100	990	15,3	87,5	885	13,4	76	790	11,6	67	710	10,1	58,5	640
40000	22,5	134,5	1190	19,2	113	1045	16,6	97	930	14,4	82,5	825	12,4	71,5	740	10,6	61	665
41000	25	153,5	1260	21	126,5	1100	18	106,5	975	15,4	89	865	13,2	75,5	770	11,2	64	685



## CLIMB TIMES (min)

Weight Lbs	10000	15000	20000	25000	35000
13000	2	3	4	5	8
15000	2	3	5	6	10,5
17000	2	4	5,5	7,5	13,5

## CRUISE PERFORMANCE

### Nautical miles for 1000 Lbs of fuel / Fuel flow Lbs/h (PPH)

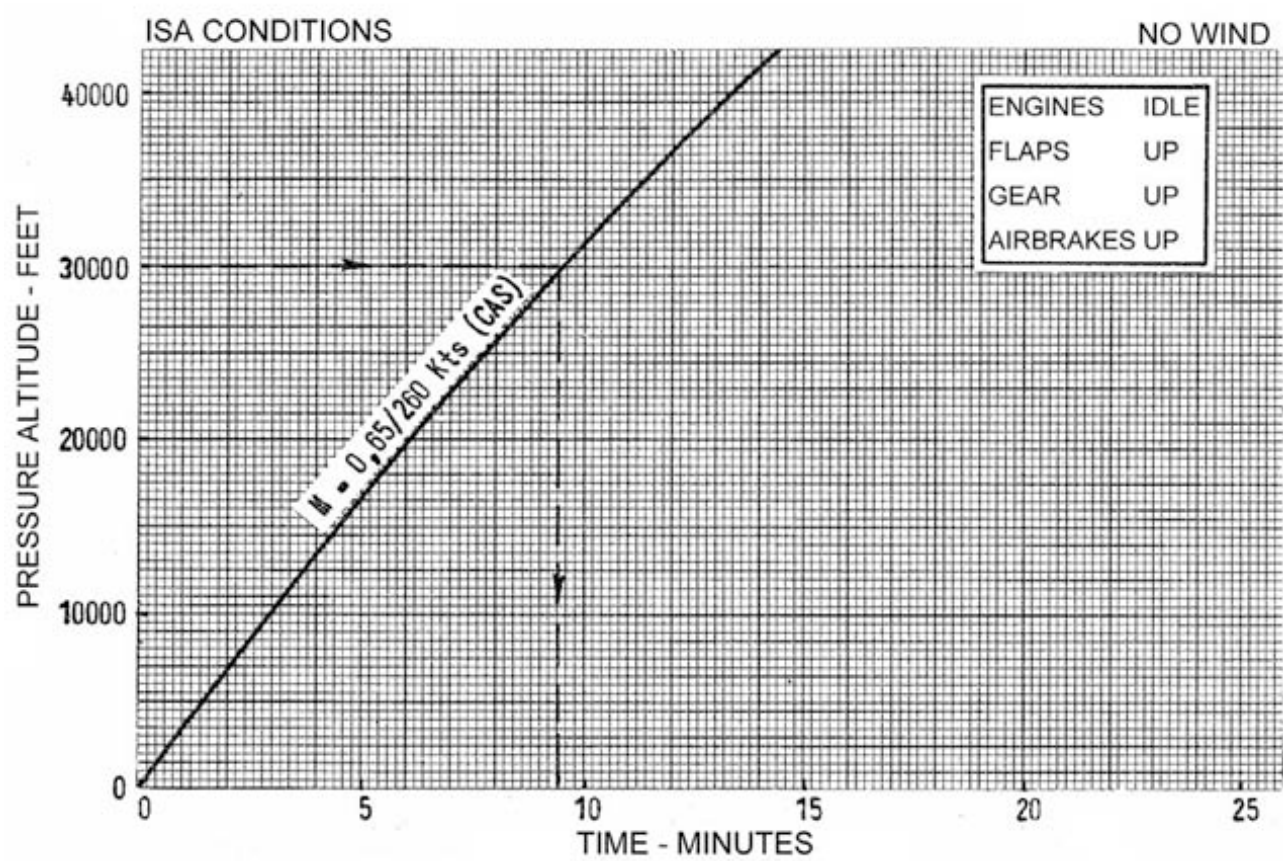
10000 ft	TAS						
Weight	220	250	270	300	320	350	370
13000	128 / 1700	135 / 1850	137 / 2000	136 / 2200	133 / 2400	126 / 2800	121 / 3050
15000	123 / 1800	130 / 1900	132 / 2050	132 / 2250	130 / 2450	124 / 2850	119 / 3100
17000	115 / 1900	124 / 2000	127 / 2150	128 / 2400	126 / 2500	121 / 2900	116 / 3200

15000 ft	TAS						
Weight	220	250	270	300	320	350	370
13000	145 / 1550	155 / 1600	159 / 1700	159 / 1900	156 / 2050	150 / 2300	144 / 2600
15000	134 / 1600	147 / 1700	151 / 1800	152 / 2000	150 / 2150	145 / 2400	140 / 2650
17000	-----	135 / 1850	141 / 1900	145 / 2100	145 / 2200	141 / 2500	136 / 2700

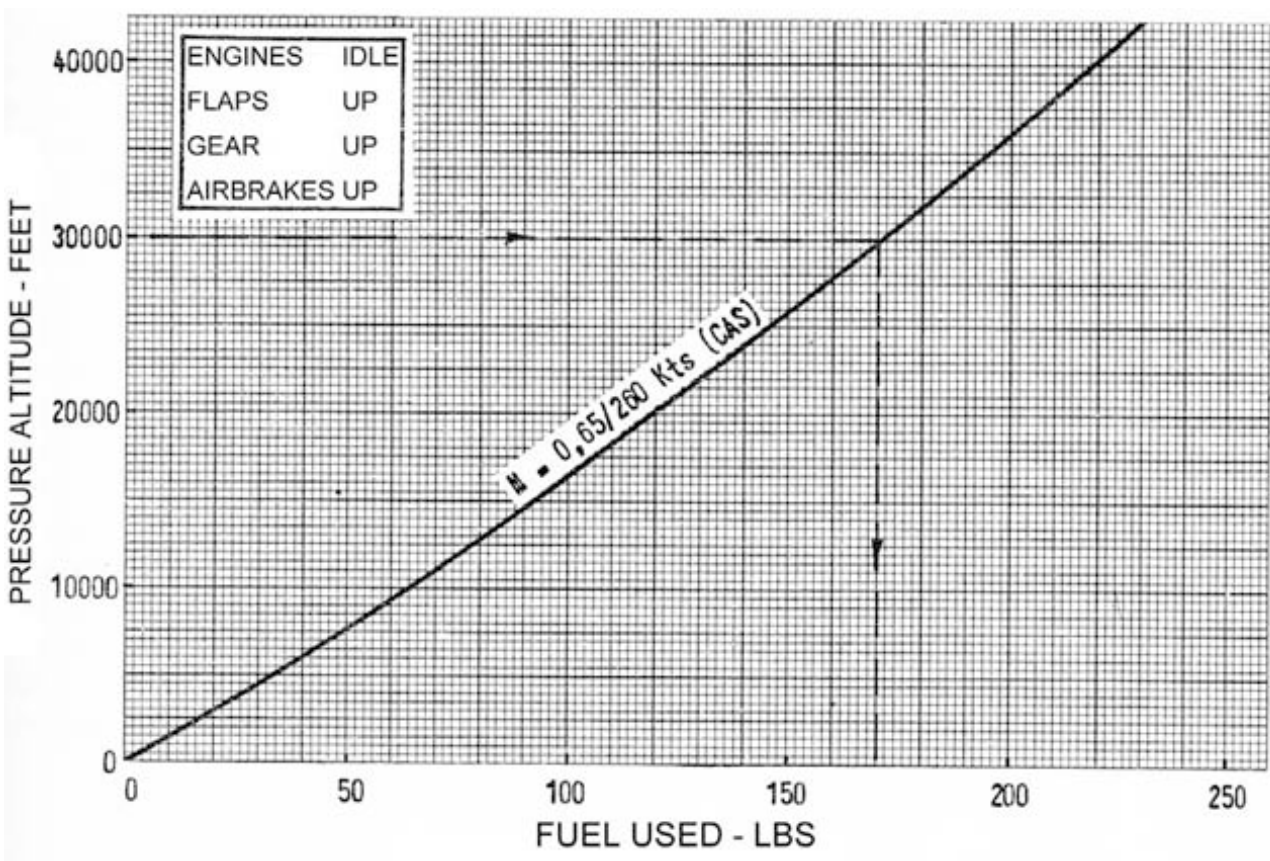
20000 ft	TAS						
Weight	220	250	270	300	320	350	370
13000	162 / 1350	177 / 1400	182 / 1500	184 / 1650	183 / 1750	177 / 2000	170 / 2200
15000	-----	164 / 1500	171 / 1600	176 / 1700	175 / 1800	170 / 2050	165 / 2250
17000	-----	152 / 1650	160 / 1700	167 / 1800	168 / 1900	164 / 2100	159 / 2300

25000 ft	TAS						
Weight	220	250	270	300	320	350	370
13000	-----	198 / 1250	208 / 1300	214 / 1400	214 / 1500	207 / 1700	200 / 1850
15000	-----	178 / 140	190 / 1450	199 / 1500	200 / 1600	197 / 1800	190 / 1950
17000	-----	-----	173 / 1600	185 / 1650	188 / 1700	187 / 1900	182 / 2050

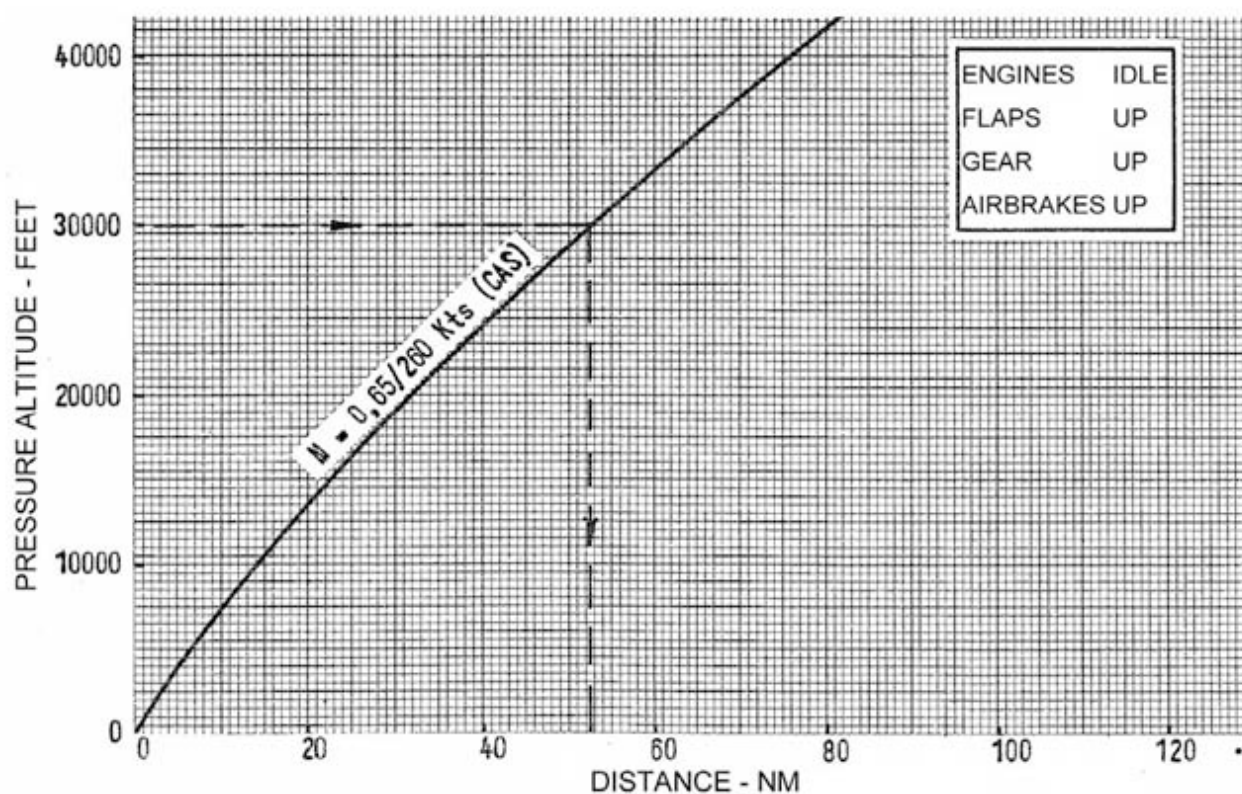
**DESCENT TIME (VALID FOR ALL WEIGHTS)**



**FUEL BURN DURING DESCENT (VALID FOR ALL WEIGHTS)**



## DESCENT SPACE (VALID FOR ALL WEIGHTS)



## MEDIUM FUEL BURNS FOR GIVEN FLIGHT PHASES.

Start-up Taxi Take-Off Acceleration	300 Lbs
Landing Taxi	60 Lbs (2 min.)
Taxi	20 Lbs/min.

[www.mariopilot.6x.to](http://www.mariopilot.6x.to)

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With thanks to Gianfranco Michele, Marco Beghi & all the staff

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