FS2004 Boeing 737-300 AB Airlines 1998

Boeing 737-300
Serial number:G-OABA 24097
:G-OABL 24096
Type: 737-33A
First flight: 21/06/1989
Powerplant: 2x CFMI CFM56-B2

"AB" was the first 'low cost airline' to operate in England, and was the forerunner of the more familiar names we know today, such as EasyJet, Ryanair, and Go Fly. This small independant British carrier was created in 1993 by the former executives of Brymon Airways.

I have included 3 texture sets, which re-present the first two aircraft to go into service with the airline. Texture.ab and Texture.bl are how the aircraft appeared when services started in 1994, and Texture.abvalue is how G-OABA looked from about 1997 onwards when the "First for value" tag line was added behind the main title on the fuselage. I have not found any evidence to show that this tag line was ever added to G-OABL.

As usual just one caveat, I am still quite new to this repaint mularky, so please forgive any errors or omissions and whilst I know it is not perfect, I think it looks pretty good. The original aircraft is aliased to the the default 737 sound and panel, but I know there are many fantastic panels and sound packages available in the flightsim library. I have tested it on my systems and it seems fine, no problems at all but as with all these complex addonns it can be a bit hard on the frame rates on lower spec systems, so I have included DXT3 textures as well.

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Contents of this zip file:
File ID
Readmefirst text
Readmefirst PDF
AB AirlinesInfo PDF
Vistaliners EULA doc
Aircraft Folder
DXT3 Texture Folder
Screenshot Folder
B737-300 gif

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Install:

As this is the complete aircraft, installation is simple, I just unzip the file to a new folder on my desktop, send the aircraft to C:\Program Files\Microsoft Games\Microsoft Flight Simulator 9\Aircraft and the effects to the effects folder and away you go. I hope you enjoy flying it as much as I did painting it, quite a challenge for a newbie. My thanks also to Vistaliners for making such a great aircraft. If you want to use the DXT3 textures, just swap the textures folders over.

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CONTACT INFORMATION:

Please feel free to contact me with any comments or advice about this repaint, or if there are any problems, via e-mail "hpr7mad@googlemail.net".

Richard Coombes - November 2014

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