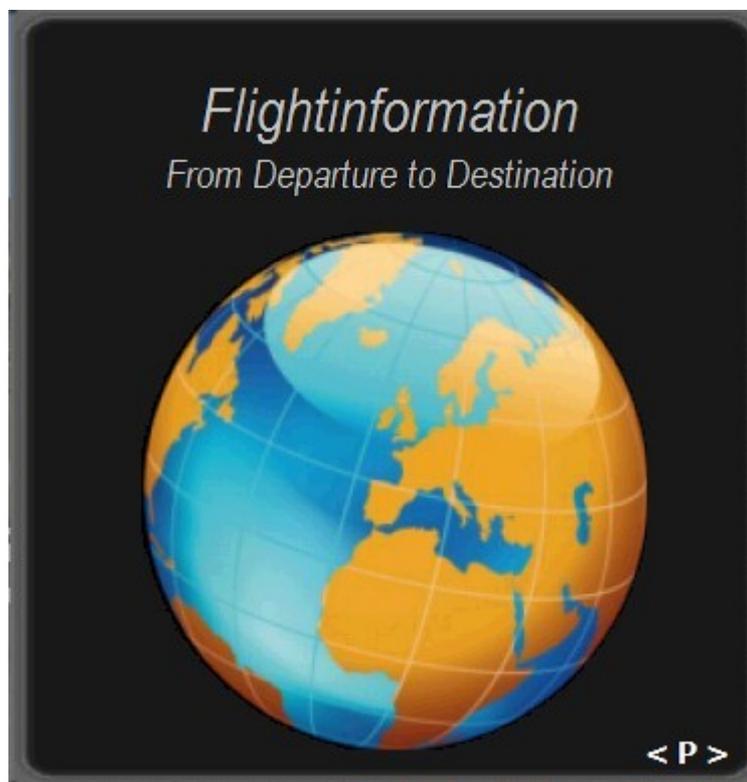


Flightinformation

for
Microsoft Flight Simulator X SP2 or SP1



Version 2.0

Created by: Dietmar Loleit
E-Mail: dloleit@t-online.de
October 2012

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I Introduction

This gauge has been developed for FSX Flight Simulator SP2 or SP1. It should also work with Acceleration, but this is not guaranteed by the author.

The gauge provides flight information for the pilot regarding the destination airport in terms of frequencies, runway conditions, altitude, bearing and distance, and basic information about the flight plan like current traveled miles and a estimated calculation about the Top Of Descent (TOD) decision point. See more in the description below.

This Version 2 includes 3 additional information pages for the runway layouts of the destination and the departure airport, and a page which provides graphical information about the terrain level relative to the aircraft on the selected flight plan.

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Credit goes out to: Bob McElrath for his excellent FS9GPS MODULE documentation.

To Geoffrey Bogeaus for improvement recommendations, beta testing and review for this version 2 of the gauge.

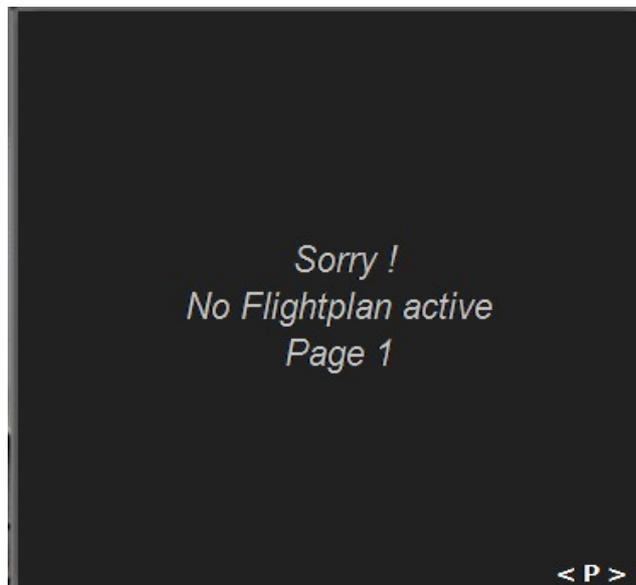
To Wayne Knowles for a final functional test.

II Description of the Displays

Below is the cover page of the gauge. On the bottom right are the click spots for page forward/backward.



If you do not have a flight plan loaded, you will get this page and no information on all the subsequent pages.



If a flight plan has been created, your first page click will display the main info page.



The info is more or less self-explanatory.

The **RWY Cond/Typ**: information shows the condition of the RWY. The condition can be Normal, Wet; Icy, or Snow depending on the weather/season. The type of the RWY is also included (concrete, asphalt or grass/dirt).

Regarding movement along the gray flight plan bar in the center of the screen, the range is always from 0 to 100 percent. So, regardless of how long your flight plan may be, the light green pointer always travels from 0 to 100 % . The magenta number indicates the current traveled miles. The number travels as a trailer to the pointer as long as the flight plan duration is more than 50 % and the number will be displayed in front of the pointer if the flight plan duration time is less than 50%.

The gauge also calculates the Top of Descent point, which is displayed as a readout in miles. A TOD pointer (in orange) indicates the position on the flight plan bar. The TOD distance from the destination airport is displayed above (orange number). Select a VS of 1800 if the TOC has been reached to descend to the destination airport from flight plan altitude..

Dest. AP Geo. Dist: Displays the geographical distance between your position and the location of the airport (your LAT/LON to AP LAT/LON) . The exact position on the destination airport is the beginning of a runway decided by FSX during the flight plan load. You cannot change that.

Dest. AP Bearing: Displays the bearing to your destination airport.

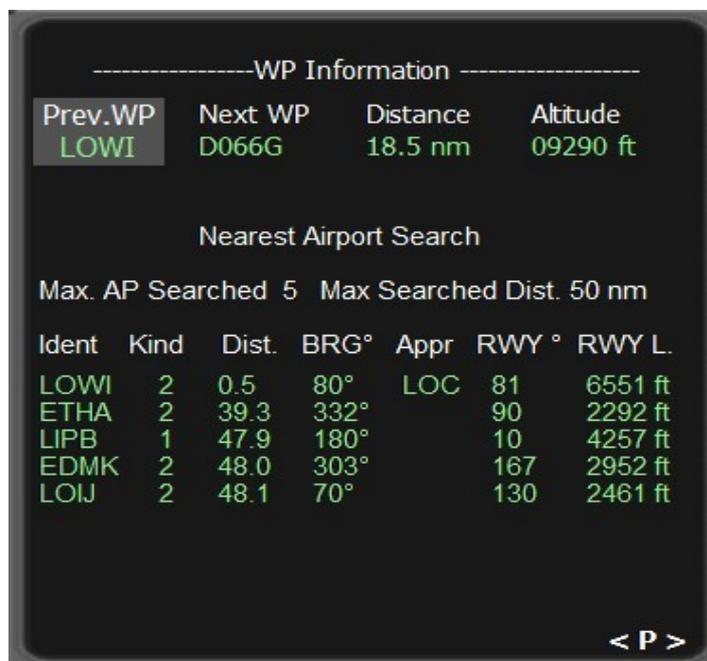
The little bearing pointer graphic displays the following:

- a) The white arrow indicates the bearing in degrees relative to north.
- b) The magenta arrow indicates the current heading of your aircraft relative to north.

If you want to approach the destination airport directly, not following the flight plan, you just have to head your aircraft in such a way, that the magenta arrow and the white bearing arrow are pointing in the same direction.

This is the easiest way to localize and to approach your destination airport. When you have an emergency due to fuel issues, engine failure etc. this is of course the shortest way to reach your destination airport.

The next page displays WP (Way Point) information and a nearest airport search. The WP info indicates where the previous WP was and where the next WP is. For the next WP the name, distance and the altitude is displayed.



The next section on that page displays information about the nearest airports relative to your position. It shows 5 airports in the range of 50 miles.

The info is self-explanatory. In case of a emergency situation on your flight, you may decide for an alternative airport. If so, select the displayed bearing on your auto-pilot HDG selector, and you will end up on your selected alternate airport.

The next page displays the frequencies of your destination airport.

Airport Frequencies			KORD	
Approach	: 119.000 Mhz		ILS 14R	109.75 Mhz
Tower	: 120.750 Mhz		ILS 32L	108.95 Mhz
ATIS	: 135.400 Mhz		ILS 10	111.10 Mhz
			ILS 28	111.10 Mhz
RWY	HDG	Length	ILS 14L	110.90 Mhz
14R-32L	140° -320°	12994 ft	ILS 32R	110.75 Mhz
10-28	090° -270°	10127 ft	ILS 04R	110.10 Mhz
14L-32R	140° -320°	10001 ft	ILS 22L	110.10 Mhz
04R-22L	041° -221°	8072 ft	ILS 09R	110.50 Mhz
09R-27L	090° -270°	7955 ft	ILS 27L	110.50 Mhz
04L-22R	039° -219°	7497 ft	LOC 04L	111.30 Mhz
27R-09L	268° -088°	7510 ft	ILS 22R	111.30 Mhz
			ILS 27R	111.55 Mhz
			ILS 09L	111.15 Mhz

< P >

All information self-explanatory.

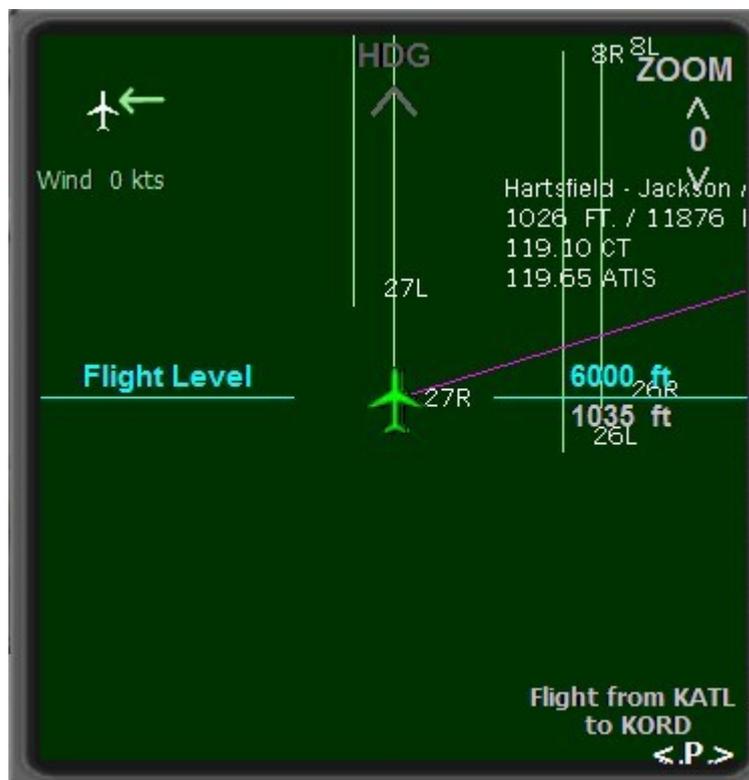
The next page displays the RWY layout for the Destination Airport.



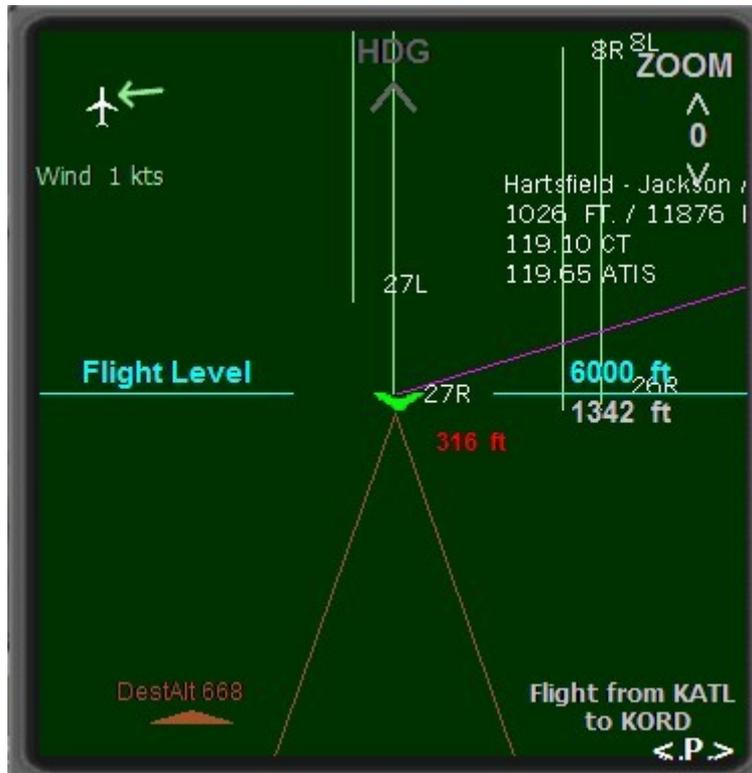
The magenta line displays the path of the current flight plan. All informations are self-explanatory.

The following page is the first display for the Departure Airport with the RWY layout.

- a. Initially shows the plane's position on, and travel along, the departure runway.
- b. The magenta line displays the current flight plan path.
- c. The central, lateral cyan line is the flight plan reference point. The cyan number on top of the line indicates the selected altitude of the flight plan, the white number below the altitude of the departure airport (height above sea level).
- d. After starting the flight, any airports which the plane overflies will be displayed, thereby indicating the plane's position.
- e. On the top left corner the wind direction relative to the HDG of the aircraft and the wind speed is displayed.



The following page is the second display for the Departure Airport. It will be shown as soon as the aircraft is off the ground after take off.



- a. The information at the bottom center of the screen, which becomes visible when the aircraft is off the ground, shows the plane's radar altitude (distance from the ground) in red as long as the aircraft is below 500 feet, which serves as a terrain warning indicator. The number will switch to brown above 500 feet.
- b. The brown "mountain peak" is a pointer which represents the distance/altitude of the aircraft to the ground/terrain relative to the intended flight level of the selected flight plan.
- c. "**DestAlt**" at the lower left shows the altitude at the destination airport relative to the selected flight plan also.

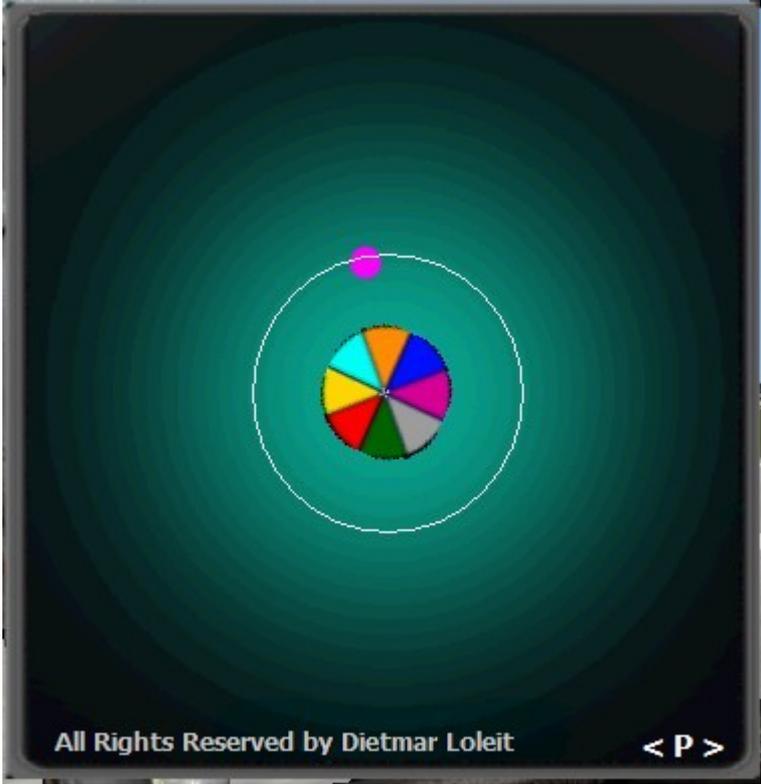
As soon as you have reached the cruise altitude according to the flight plan, the following display will be shown:



a. The position of the airplane shown in green at the center of the screen, when visible, indicates the relative distance from, and direction to, the intended flight level. It also shows the plane's relation to the intended track (magenta line). The peak of the terrain indicator will be moved up and down related to the elevation profile under the aircraft.

Note: On all the displays of the gauge, the flight plan is always the reference point !!! If you do change the altitude during the flight, or the direction the initial flight plan is still valid and will be shown accordingly. Changing the flight plan during a flight, requires a new load of a flight plan via the regular FSX load function.

And finally the last page of this gauge looks like this:



No function ! Just dream and watch the rotating color wheel.

III Installation

If you have already installed version1 of this gauge, just replace your current .cab file by the cab file in this ZIP. All names have been kept unchanged for this version, in order to keep your entries in your .cfg unchanged as well.

For the first installation do this:

1: Copy the FLPInfo.cab file into your aircraft panel folder, or into your FSX main gauge folder, if you want to use the gauge for all of your aircraft.

2 : A new window is required for the panel.cfg. To do so, insert in the [Window Titles] section the following entry:

...
windowxx=Flight Plan Info

where XX above is the next window number

and the following new window entries:

----- **Flight Plan Info Window**-----

```
[WindowXX]  
Background_color=0,0,0,0  
size_mm=300,300  
window_size_ratio=1  
position=0  
visible=0  
ident=15101 //Don't change this !!  
window_pos= 0.025, 0.076 //Option  
  
gauge00=FLPInfo!FLP_Info_2, 0,0,300,300
```

where XX above is the next window number

3: Insert the following entry into the main window [Window00] of the panel.cfg:

```
gaugeXX=FLPInfo!FINFO_ONOFF, YY,ZZ,25,25
```

where XX above is the next gauge number, and YY the horizontal, ZZ the vertical position on your panel.

That's it.

To Open/Close the window use the FSX control bar and activate the gauge window via **VIEW/Instrument Panel**, or click on the this flight info icon :



Now enjoy your next flight with all the additional information provided by this gauge.